Places & Scenes

In order to clarify the use of places and joining scenes, the places forums are organized into three categories:

Public Places

Public places are places that *anyone* can access. There may be interesting ramifications for accessing the location (e.g. showing up at a fancy establishment looking like an itinerant may get a reaction), but so long as their is a reasons (however implausible), then the location can be used.

Anyone can create a scene in a public place, and anyone can join a scene in a public place, provided they have a reason (however implausible).

Restricted Places

Restricted places are locations that a select group of people can access (e.g. the Tremere Chantry, the Setite Temple, the Banu Haqim Safehouse). Only those characters who meet the criteria of the location or who have permission from the Owner of the place or an ST can access the place.

It is possible for a place to have multiple owners, in those cases, only the permission from one owner is required.

Anyone with access to a restricted place can create a scene there, and those scenes can be joined by anyone with access, provided they have a plausible reason.

Private Places

Private places are locations only accessible to their Owner and those with permission (e.g. havens). Only the Owner and those with permission can create scenes in these locations, and all scenes are considered private, meaning permission must be obtained from the place's Owner prior to joining a scene. Permissions can be revoked at any time, but once a scene has been joined, those characters involved can remain in the scene until it is concluded. Permissions can be as specific or broad as the Owner wants.

It is possible for a place to have multiple owners, in those cases, only the permission from one owner is required.

Time Warp

Scenes in Time Warp (used for roleplaying events in the past) must respect the rules for the place being used in the scene. If the location is Public, then the rules for public places apply even if the event is in the past. For scenes taking place outside of the boundaries of current play (a places forum does not exist), then the scene should be treated as Private, with the participating players considered the Owners.

> **ST Intervention:** Notwithstanding the aforementioned rules about places, STs can intervene in any scene, at any time, irrespective of where the scene is happening.

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