Custom Rituals and Other Shenanigans

Wetting Steel

> **Prerequisites:** Protean 111, Crafts (Weaponsmithing/Forging)
> **Cost :** 10XP

Protean is the discipline of adaptability and Protean 3 specifically is about using blood to meld with the earth. A clever Gangrel decided to adapt this ability to strengthen metal. With this ritual, a weapon can be made more durable and deadly by folding a kindred's blood into the steel.

The ritualist must also be capable of forging the weapon for this ritual to work. During the forging, the ritualist will apply their blood to the steel several times layering it between the metal. The end result is a weapon that is both more durable and more deadly.

System

> The rolls for this ritual should be performed in secret by a Storyteller.

This ritual requires an extended crafting action (Int + Cra). The ritualist must obtain 20 successes; for each round the ritualist must expend 1BP, and each round represents 6 hours.

A botch will result in 1 of two outcomes, determined by a coin toss:

- **heads**: then weapon will shatter when it is first used in combat, but the character does not know this
- **tails**: the weapon shatters during forging and the character must start over again.

If successful, the character will have made a weapon with a +1 bonus damage die and supernatural durability.

Revision #1
Created 5 May 2024 13:46:30 by Pooka
Updated 6 May 2024 21:11:47 by Pooka