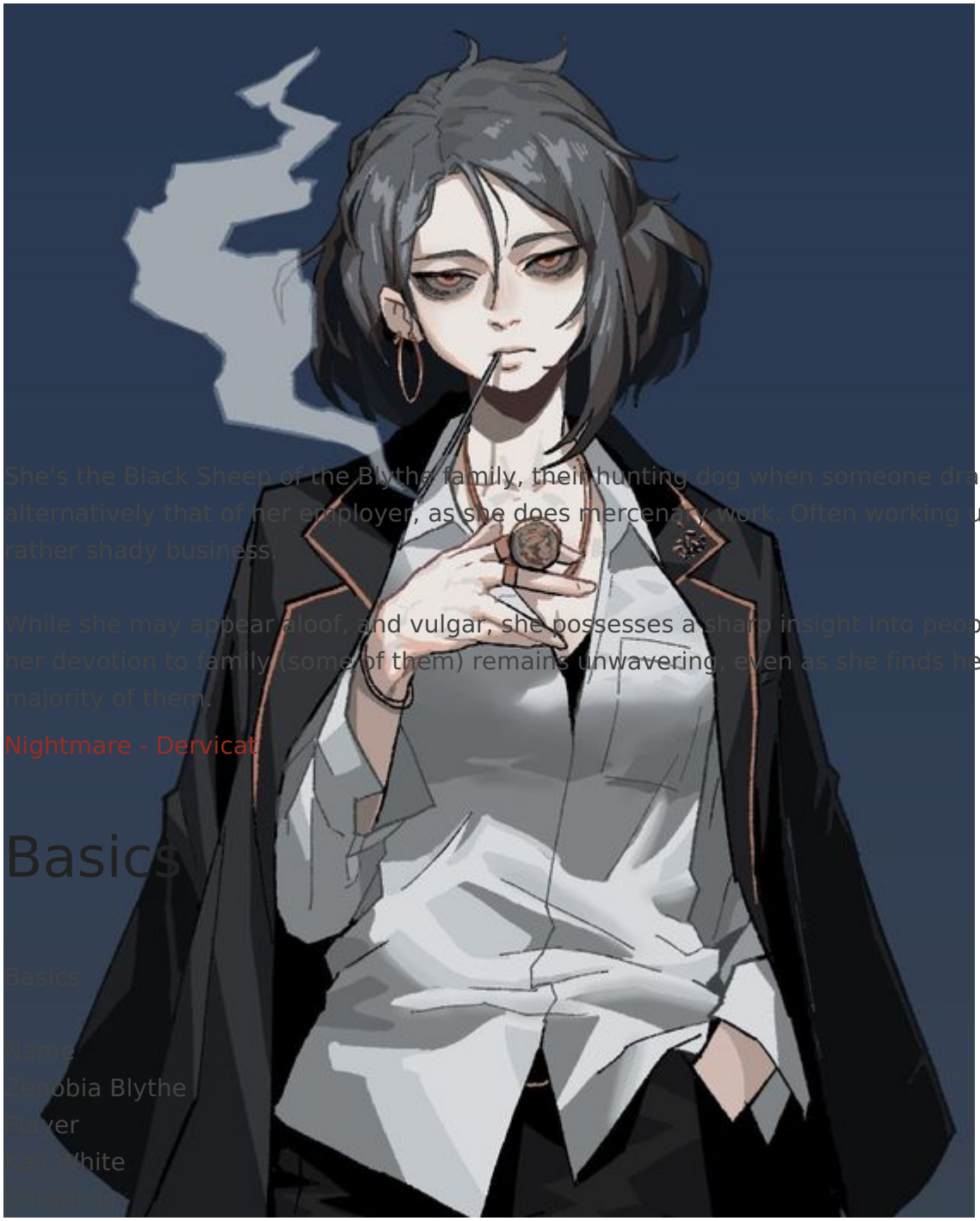
Zenobia Blythe

Overview

Overview



She's the Black Sheep of the Blythe family, their hunting dog when someone draws the family's ire, or alternatively that of her employer, as she does mercenary work. Often working under an old friend in a rather shady business.

While she may appear aloof, and vulgar, she possesses a sharp insight into people. And, amidst it all, her devotion to family (some of them) remains unwavering, even as she finds herself ostracized by the majority of them.

Nightmare - Dervicat

Basics

Basics

Name
Zenobia Blythe
Player
Kat White
Chronicle
Baltimore After Dark
Nature
Caregiver
Demeanor
Curmudgeon
Concept
An Oracle
Clan
(?)
Generation

14
Sire
Unknown

Attributes

Attributes

Physical
p
Strength

11000
Dexterity

11000
Stamina

11000
Social
s
Charisma
Smooth Talker
11110
Manipulation
Conjurer of "Facts"
11111
Appearance

1100
Mental
t
Perception
Oracle
11110
Intelligence

11100
Wits

11100

Abilities

Abilities

Talents
p
Alertness

10000
Athletics

11000
Awareness

11000
Brawl

00000
Empathy
People Reader
11110
Expression

11000
Intimidation

11000
Leadership

00000
Streetwise

10000
Subterfuge

00000

00000
Skills
s
Animal Ken
Specialization
00000
Crafts

00000
Drive

10000
Etiquette

00000
Firearms

10000
Larceny

00000
Melee

00000
Performance

00000
Stealth

11100
Survival

00000

00000
Knowledge
t
Academics
Esoteric Studies
10000
Computers

10000
Finance

00000
Investigation

11000
Law
Police Procedure
10000
Medicine

10000
Occult
Precognition
11110
Politics

00000
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines

Daimoinon
10000

Protean
11100

Auspex
00000

00000

00000

00000
Backgrounds

Resources
11100

Haven
11100

Allies
11000

Contacts
11000

00000

00000
Virtues
Conscience

11100
Self-Control

11110
Courage

11100

Humanity/Path
11111 11000
Path

Bearing

Willpower
11111 11100
00000 00000
Blood Pool
11111 11111
00000 00000
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Languages (Polish, English, Russian)
Mental
0
Oracular Ability
Supernatural
3
Medium
Supernatural
2
Eat food
Physical
1
Deceptive Aura
Supernatural
1

Flaw
Type
Bonus
Devil's Mark (Appearence)
Flaws
3
Infamous Sire
Social
1
Fourteenth Generation
Physical
2
Bad Sight
Physical
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total
 22 Freebies, Initial XP: 15
Spent
 22 Freebies, Initial XP: 15
Notes

7 - Merits
2 - occult
Protean - 7
Empathy - 2
Background - 4
Initial XP:
4 xp - int 2
8 xp - int 3

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies
An old friend in Police force
A rather knowledgeable family member
Contacts
Frank - a friendly nosferatu, who likes to joke, and tease people. You'd find him often in his favorite bar "Vicky's Echo" or underground - usually riding the train's last tramcar. Besides seemingly random words of advice, he's your guy in case of needing a place to lay low or making friends.
Mr. Watson - An alias, for a guy who knows things (or will find them out for you) for a price. Don't ask about (or for the love of god mention) Sherlock Holmes. He'll want you to pay double. Some say he's never liked Doyle’s works, while others guess it's just a tactic of his to get paid more. Who knows what's the deal with it.
Fame
-
Herd
-
Influence
-
Mentor

Resources
 TBD
Retainers

Status
 I know that technically status isn't something you can buy, but I think she might have a nickname among the kin that know her, and that would be "Canis Infernalis"
Other

Rights & Possessions

Rights & Possessions

Gear (Carried)
 Victorinox Huntsman
Glock 19

Feeding Grounds

Havens
Rather than having one place to crash, she prefers to have two - both modest either way. One's a small building co-owned with a friend in the city, while the other is more akin to a hunter's lodge near the Indian Springs, as it was her favorite place for hunting once. Nowadays... not so much, but she's been thinking of upgrading that lodge.
Equipment (Owned)
 Ruger M77 MII

Vehicles
 2022 Yamaha TW200
Other
 Tarrot cards, old coins

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
38
Apparent Age
30
D.O.B.
9th August 1986
R.I.P.
-
Hair
Black
Eyes
Slit shaped pupils, yellow irises usually covered with sunglasses/contact lenses
Race

Nationality

Polish
Height
5'8
Build
Slim, athlethic
Gender
Female
Face Claim
Gogalking
TBD

History

History

Zenobia entered the world into a small, tight-knit family, her parents being Elizabeth Blythe, who had taken her husband's surname after marriage, and Pawel Zwoliński. Despite their small size, their home was filled with warmth and love. Zenobia longed for siblings, but unfortunately, she was an only child.

Her parents, Elizabeth and Pawel, were not only caring but also pragmatic individuals who imparted invaluable lessons to their daughter. Aside from a bit of carpentry, and the classic lessons of life, they taught her that even in life's darkest moments, there's always something worth fighting for. Whether it is standing up for family or defending the bullied kid on the street.
However, it was Zenobia's peculiar uncle Joe who left the most indelible mark on her. A detective by profession, his night owl habits, while troublesome at time, gave him an air of mystery that she couldn't help being drawn in to. Every visit was entertaining thanks to his stories, ranging from the silly to the insane, with a sprinkle of normalcy thrown in. Although her mother always felt uneasy around him. Zenobia would figure out the reason why years later.

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