

XII

Overview

Overview



Slave-guardian, warrior, and guardian of the tower. Der geflügelte Tod of Montreal.

Words used to describe the Gardienne, a monster even among the kindred who whisper in the corners of Elysium whenever his presence came to a city. He travelled the old world before crossing the sea, fighting Sabbat for Princes and Duke Bellorum as he went growing hard but proud of his purpose. Most recently he waged a particularly bloody campaign in Montreal, capturing multiple Sabbat cainites and turning them over to the Prince of Ottawa and Quebec providing them strong intelligence and keeping the Sabbat of the city from engaging in too many masquerade breaching activities lest the Winged Death find them one night...

Now he has come to Baltimore to find a respite from his eternal war and perhaps to earn a place here among the city rife with its strong Tremere presence. He has great respect for Nosferatu and Brujah and usually finds friends quickly when he can engage with them.

Basics

Basics

Name

XII (Alias: Xander)

Player

Warsor

Chronicle

Baltimore After Dark

Nature

Caregiver

Demeanor

Soldier

Concept

Guardian Monster

Clan

Gargoyle

Generation

8th

Sire

At Our Command It Breathes (Pg 106 RotB), TBD

Attributes

Attributes

Physical

p

Strength

Vicious(Brawling Damage)

11110

Dexterity

Lightning Reflexes(Dodge)

11111

Stamina

11000

Social

T

Charisma

11000
Manipulation
Forked Tongue(Lying)
11110
Appearance

00000
Mental
S
Perception
Spotting Ambush
11110
Intelligence

11000
Wits

11100

Abilities

Abilities

Talents
p
Alertness

11100
Athletics

10000
Awareness

00000
Brawl
Strikes
11110
Empathy

11000

Expression

00000

Intimidation

10000

Leadership

00000

Streetwise

10000

Subterfuge

11100

00000

Skills

s

Animal Ken

10000

Crafts

00000

Drive

00000

Etiquette

00000

Firearms

00000

Larceny

00000

Melee

00000

Performance

Acting

11100

Stealth

11100

Survival

11100

00000

Knowledge

t

Academics

History

10000

Computers

00000

Finance

00000

Investigation

10000

Law

The Traditions

10000

Medicine

10000

Occult

10000

Politics

00000

Science

00000

Technology

Security

10000

00000

Advantages

Advantages

Disciplines

(Starts at 1)Flight*

11100

Potence*

11100

Visceratika*

11110

Fortitude*

11000

Obfuscate

11100

Celerity

11100

Backgrounds

Generation

11111

Resource

10000

Alternative Identity(Xander)

10000

00000

00000

(For STs) Status

00000

Virtues

Conscience/Conviction

11100

Self-Control/Instinct

11000

Courage

11111

Humanity/Path

11111 00000

Path

Humanity

Bearing

Normalcy +0

Willpower

11111 11100

00000 00000

Blood Pool

11111 11111

11111 00000

Blood/Turn

3

Merits & Flaws

Merits & Flaws

Merit

Type

Cost

Language(German, English)

Social
0(CC)
Unbondable
Supernatural
5

Flaw
Type
Bonus
Flashbacks
Mental
6
New Arrival
Social
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

159

Spent

138

Notes

21 - Obfuscate(Non Clan) 2&3

21 - Celerity(Non Clan) 2&3

15 - Potence 2&3

18 - Burning Wrath Combo Discipline (Pg 49 LotC)

10 - Flight 3

15 - Visceratika 2&3

6 - Brawl 4

5 - Fortitude 2

12 - The Shoulders of Atlas Combo Discipline (P 35 LotB)

15 - Visceratika 4

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Occasionally when cash is required XII will use obfuscate 3 to become his Alt Identity Xander and work a high pay but risky for kine work short term work. Specifics vary.

Retainers

Status

Other

Alt Identity: Xander a muscular kinda ugly(App 1) biker dude. He has all the kine documentation and real identity in the American governmental systems. Usually he befriends Brujah primogen and will give a couple boons to them if they let him have Xander be also a Brujah identity on the understanding he doesn't dishonor their clan with his actions in Xander persona. This arrangement has been useful in the past.

Rights & Possessions

Rights & Possessions

Gear (Carried)

Cell Phone(Usually older models but finally has gotten his first smart phone even if its about 8 years behind)

Side satchel bag.

Trenchcoat with back cut up to allow wings. (Its enough clothing to work with Mask of Thousand Faces to turn into other body covering clothing.)

Feeding Grounds

None yet. Likely animals in the woods or parks like deer outside domains until his approval to hunt.

Havens

Uses Visceratika 3 to make his own sunlight proof sleeping place in concrete or stone, often under bridges or on top large churches.

Equipment (Owned)

Vehicles

Other

Freebies

5-Unbondable

14-Obfuscate 1 & Celerity 1

3-Willpower

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To

Rating

Bound To

Rating

Description

Description

Age

177

Apparent Age

???

D.O.B.

Oct 19th 1845

R.I.P.
N/A
Hair
None
Eyes
Black sclera, blue iris
Race
Stoney
Nationality
German
Height
6' 5"
Build
Like a Rock
Gender
Male
Face Claim

History

History

XII was created in Bayreuth, Germany, named as a number in roman numeral as he was an experimental series of gargoyles made in secret to serve internally at the Chantry there. He at first thought of his creator as his mother and loved her, doing as she asked without any questions. However unknown to either of them his experiment to create a Gargoyle with improved resistance to mental control caused him to slowly develop a tolerance and immunity to the repeated blood bond his creator subjected him to, and that same flaw was nearly his undoing.

One night returning from a mission he found himself drawn to the music coming from the Wagner Opera house in Bayreuth and instead of heading straight back to the Chantry he concealed himself and alighted upon the roof. The music and acting fascinated him as he'd never been exposed to anything like it before. While he was quite stealthy unbeknown to him during this visit and the subsequent ones on later nights he was observed by a Nosferatu who reported the information back to his clan. Seeing a series of opportunities to benefit, the Nosferatu leader sold the information to the Chantry who in a panic at a illegal potential rogue gargoyle sent XII's entire batch to destroy him on the next mission. An aerial battle deadly as it was aweing to the Nosferatu spies ensued, XII was

struck from the air and hit the water of a nearby River sinking into torpor. The water rushed his body away from the battle even as the others searched for it downstream...the clever Nosferatu had his agents collect and hide it from destruction during sunrise. Presumed dead and the crime of the Tremere concealed, the Nosferatu awakened XII and told him he could not stay in Germany but he would spend his life boon earned from saving XII to have him serve the Camarilla in their war with the Sabbat. XII grateful and still a neonate to the traditions accepted the Nosferatu's guidance, learning to read and write, traditions, and more. When finally it was time for him to leave he traveled with Brujah migrating to other cities.

Thus began the story of XII or Xander as he was called by the Brujah. Winged Death to his enemies and many blades fell on him that would have found less fortunate kindred. For a time he distrusted the Tremere greatly but in Montreal by complete chance he developed a romantic but non sexual relationship with a Tremere Neonate who somehow allowed him to recover some humanity he had lost. It didn't last as she was more interested in politics and becoming Regent but she did show him not every Tremere was the stereotype of their clan. Sensing a need to travel once more he headed to Baltimore City and the Camarilla still finding their footing there in the last decade.

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