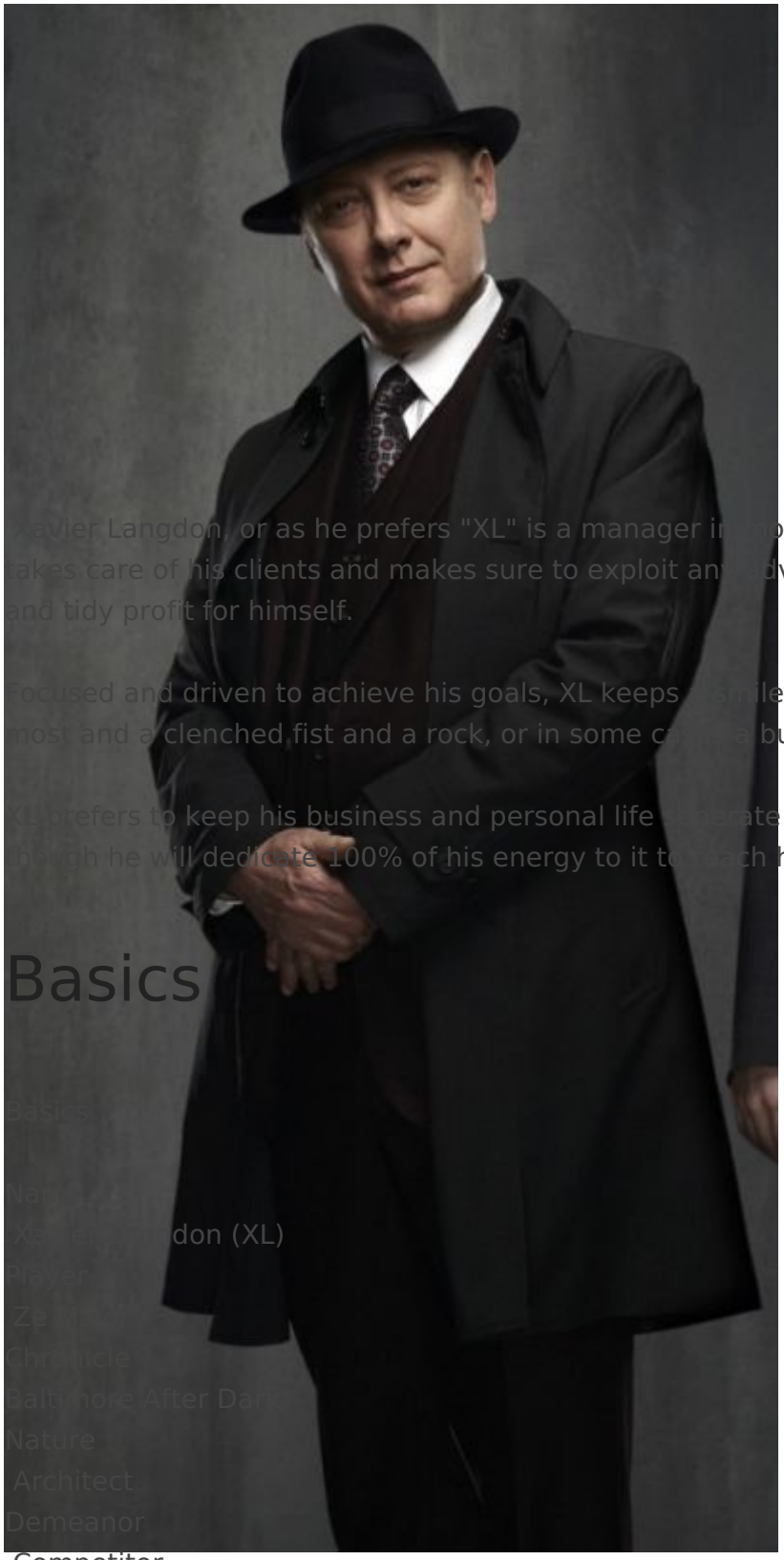
Xavier Langdon

Overview

Overview



Xavier Langdon, or as he prefers "XL" is a manager in most respects, he watches for opportunity, takes care of his clients and makes sure to exploit any advantage he can get, all while making a neat and tidy profit for himself.

Focused and driven to achieve his goals, XL keeps a smile on his face and a witty remark in reserve for most and a clenched fist and a rock, or in some cases a bullet for others.

XL prefers to keep his business and personal life separate as many kindred do, his work is not his life though he will dedicate 100% of his energy to it to reach his goal.

Basics

Basics

Name
Xavier Langdon (XL)
Player
Zeb
Chronicle
Baltimore After Dark
Nature
Architect
Demeanor
Competitor
Concept
Shadow Manager
Clan
Tzimisce

Generation
13th
Sire
Quinlan Toretta

Attributes

Attributes

Physical
P
Strength
Vicious
11110
Dexterity
Lightning Reflexes
11111
Stamina

10000
Social
S
Charisma

11100
Manipulation

11100
Appearance

11000
Mental
t
Perception

11000
Intelligence

11000
Wits

11000

Abilities

Abilities

Talents
p
Alertness

11000
Athletics

11000
Awareness

11000
Brawl
Claws
11111
Empathy

00000
Expression

00000
Intimidation

11000
Leadership

00000
Streetwise
Illegal Weapons
11000
Subterfuge

11000

00000
Skills
s
Animal Ken

00000
Crafts

00000
Drive

10000
Etiquette

00000
Firearms
Pistols, Rifles
11110
Larceny

11100
Melee

00000
Performance

00000
Stealth
Silent Movement
11100
Survival

00000

00000
Knowledge
t
Academics

00000

Computers

00000
Finance

10000
Investigation

10000
Law

00000
Medicine

11100
Occult

00000
Politics

00000
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines
Vicissitude

11110

00000

00000

00000

00000

00000
Backgrounds

00000

00000
Contacts

11100
Haven

11000
Resources

11000
Retainers

11110
Virtues
Conscience/Conviction

11100
Self-Control/Instinct

11100
Courage

11110

Humanity/Path
11111 10000
Path
Humanity
Bearing

Willpower
11111 10000
00000 00000
Blood Pool
11111 11111
00000 00000
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Promethean Clay
Clan Specific
5
Berserker
Mental
3

Flaw
Type
Bonus
 Kiss of Death
 Supernatural
2
 Probationary Sect Member
Social
4
 Tic/Twitch (Finger Cracking)
 Physical
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

Spent

Notes
Freebie Points: Retainers 2, Contacts 3, Vicissitude 7, Willpower 2, Promethean Clay 5, Berserker 3

XP Abilities: Brawl 14 xp, Firearms 10 xp, Intimidation 5 xp

XP Speciality: Illegal Weapons 3 xp, Rifles 3 xp

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts
 Aaron Asher (Black Market Dealer), Captain Orwell (Police Captain), XENO (Expert Hacker)
Fame

Herd

Influence

Mentor

Resources
 Source: Betting on fighting matches, Fee + Cut as Fighter Manager, cut as Fighter, Hit Jobs
Retainers
 Bjorn "Tank" Creel: Ghoul Retainer, Vicissitude 2 (UFC Fighter built like a brick house, uses Vicissitude to keep himself bulked up, think the Mountain from Game of Thrones. Specializes in UFC fighting and often leaves his opponents bloody smears. Aside from Physical Combat and Athletics he doubles as Xavier's Bodyguard making him adept at threat recognition and prevention)
Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)
Cellphone, Keys to car and Haven, Burner Phone, UFC and Boxing Association/League ID's, Drivers licence, Springfield XDM (Pistol), Spare Magazine, Lockpick Kit
Feeding Grounds

Havens
XL Fighters main office (Located in South Baltimore), acts as both HQ for Xavier's business as a Fight Manager but also as his Haven. 6 Story building with a large basement, the top two act as Xavier's main compound and home with the basement acting as a training Gym and also secret exit out into the city.
Equipment (Owned)
Springfield XDM (Pistol), Cell Phone, Savage 10FP (Rifle)
Vehicles
Chevrolet Impala
Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
72
Apparent Age
Late 40's
D.O.B.
1950, January 4th
R.I.P.
1994, March 8th
Hair
Greying Black
Eyes
Brown
Race
Caucasian
Nationality
American
Height
6"1
Build
Endomorph
Gender
Male
Face Claim
James Spader
Xavier dresses in more formal clothes similar to a Ventrue or a Toreador than the rest of his clan normally do. prefering to maintain a mortal visage for the most part and wearing dark colours as most of his fellow kindred do.

He often wears hats and coats to most functions, his various layers let him keep most of his equipment hidden.

He has a pale and slightly sunken expression as a result of age before his embrace.

History

History

Xavier was initially embraced into the Sabbat sect by his sire, he took to his new unlife with zeal realizing he had a whole new potential for his fighting and fighters whom he was already involved with before the embrace being a well known fight manager in the mid eighties.

However around 2015 Xavier started to question things, the methodologies of the Sabbat had become more savage, more depraved. The blood feasts started to become more morbid than anything and he was becoming more and more unsettled by his brethern. Knowing what the Sabbat did to "Doubters" Xavier decided to run for it before they could, leaving his pack and sect, taking his ghoul with him.

He ran for a little while before landing in Baltimore, putting himself at the mercy of the Kindred of the Camarilla and swearing he wished to abandon his Sabbat ways he was allowed to stay and try to prove himself as a newly made Camarilla member. Since then he's been operating out of South Baltimore building up his new business "XL Fighters" and now is eager to prove just how useful he can be.

Revision #13
Created 5 July 2022 02:25:35 by ZeMajor
Updated 20 July 2025 13:11:07 by ZeMajor