

[WIP] Nurse

Overview

Overview



Basics

Basics

Name

Player

KitsuneFire01

Chronicle

Baltimore After Dark

Nature

Demeanor

Concept
Creepy Nurse
Clan
Assamite Sorcerer
Generation
10th (diablarised)
Sire

Attributes

Attributes

Physical
p
Strength
Specialization
11000
Dexterity

11110
Stamina

11110
Social
s
Charisma
Specialization
11000
Manipulation

11100
Appearance

11000
Mental
t
Perception
Specialization
11000

Intelligence

11110
Wits

11000

Abilities

Abilities

Talents
p
Alertness
Specialization
11000
Athletics

10000
Awareness

11000
Brawl

00000
Empathy

00000
Expression

00000
Intimidation

00000
Leadership

00000
Streetwise

11100

Subterfuge

11000

00000

Skills

s

Animal Ken

Specialization

00000

Crafts

00000

Drive

00000

Etiquette

00000

Firearms

00000

Larceny

00000

Melee

11000

Performance

00000

Stealth

11100

Survival

00000

00000

Knowledge

t
Academics
Specialization
11000
Computers

10000
Finance

00000
Investigation

00000
Law

00000
Medicine

11100
Occult

11100
Politics

00000
Science

11100
Technology

10000

00000

Advantages

Advantages

Disciplines

Quietus*
11000

Obfuscate*
11000

Assamite Sorcery*
11000

Celerity*
11000

00000

00000
Backgrounds

Generation
11100

Resources
11000

Contacts
10000

00000

00000

00000
Virtues
Conscience/Conviction

11110
Self-Control/Instinct

11110
Courage

11110

Humanity/Path

11111 10000

Path

Path of Caine

Bearing

Faith

Willpower

11111 1111100

00000 00000

Blood Pool

00000 00000

00000 00000

Blood/Turn

Merits & Flaws

Merits & Flaws

Merit

Type

Cost

Iron Will

Mental

3

Harmless

Social

1

Flaw
Type
Bonus
Multiple Curses
Clan
3
Tic/twitch (fiddling with object)
Physical
1
Unholy Stain
Supernatural
3

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

Blood

11000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

35

Spent

29

Notes

Freebies (15+3)

Willpower - 6

Celerity 1 - 7

Contacts 1- 1

Instinct 3,4 - 4

EXP (35)

Quietus 2- 4

Obfuscate 2- 4

Assamite Sorcery - 4

Manipulation 3 - 8

Celerity - 7

Alertness 2 - 2

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Equipment (Owned)

Vehicles

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age

Apparent Age

D.O.B.

R.I.P.

Hair

Eyes

Race

Nationality

Height

Build

Gender

Face Claim

History

History

Revision #2

Created 15 November 2024 05:34:50 by kitsunefire01

Updated 15 November 2024 06:50:19 by kitsunefire01