William Good

Overview

Overview


William Good is the current Prince of Baltimore.

He never wanted to Prince, if the rumours are true. He was sent to the city as part of an accord to seize control from the Sabbat; the Ventrue were supposed to be in charge once the ash settled, but through serendipity (or opportunity), William was the last vampire standing.

Prior to Baltimore, William was a Justicar operating in and around New York and before that he had been seen in Boston.

Basics

Basics

Name
William Good
Player

Pooka
Chronicle
Baltimore After Dark
Nature
Perfectionist
Demeanor
Judge
Concept
Reluctant Prince
Clan
Tremere
Generation
9th
Sire
Madeline Coventry

Attributes

Attributes

Physical
t
Strength

11000
Dexterity

11100
Stamina

11100
Social
s
Charisma

11100
Manipulation
Persuasive
11110
Appearance

11000
Mental
p
Perception

11110
Intelligence
Problem Solver
11111
Wits
Adaptation
11110

Abilities

Abilities

Talents
s
Alertness

11100
Athletics

00000
Awareness

11000
Brawl

10000
Empathy

11000
Expression

00000
Intimidation

11100
Leadership
Compelling
11110
Streetwise

00000
Subterfuge

11100

00000
Skills
t
Animal Ken

00000
Crafts

10000
Drive

00000
Etiquette

11000
Firearms

11100
Larceny

00000
Melee

10000
Performance

00000
Stealth

00000

Survival

00000

00000
Knowledge
p
Academics

11000
Computers

00000
Finance

11000
Investigation

11100
Law
The Traditions
11110
Medicine

10000
Occult

11100
Politics

11000
Science

11000
Technology

00000

00000

Advantages

Advantages

Disciplines
Auspex*

11100
Dominate*

11100
Thaumaturgy*

11111
Celerity

11000

00000

00000
Backgrounds
Generation
9th
11110
Title
Prince of Baltimore
11111
Domain
Baltimore (+)
11111
Resources

11110
Retainers

11100
Herd

10000

Virtues
Conscience

11100
Self-Control

11110
Courage

11110

Humanity/Path
11111 10000
Path

Bearing

Willpower
11111 11100
11111 11100
Blood Pool
11111 11111
11110 00000
Blood/Turn
2

Merits & Flaws

Merits & Flaws

Merit
Type
Cost

Iron Will
Mental
3pts.

Flaw
Type
Bonus

Infertile Vitae

Physical
5pts.

Rituals & Paths

Rituals & Paths

Ritual
Level
Blood Contract

5
Mirror Walk
4
Scry
4
Bone of Lies
4
Pavis of Foul Presence
3
The Bottled Voice
3
Incorporeal Passage
3
Shaft of Belated Quiescence
3
Warding Circle Versus Ghouls
2
Seal Egress
2
Principal Focus Of Vitae Infusion
2
The Jinx
2
Bind The Accusing Tongue
1
Blood Mastery
1
Engaging The Vessel Of Transference
1
Sigil Of Authority
1
Sense The Mystical
1
Defense Of The Sacred Haven
1
Brand
1
Path

Focused Mind
11111
Blood

11100
Movement of the Mind
11110
Mercury
11000
Path of the Levinbolt
11110

00000

00000

00000

Experience & Derangements

Experience

Total
 +14
Spent

Notes

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd
William feeds off his retainers mostly.
Influence

Mentor

Resources
William has accumulated substantial resources over his three centuries of unlife.
Retainers
Jean-Sébastien Delabois - Driver/messenger
Park Hei - Valet/Personal Secretary
Martha Barclay - Housekeeper
Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)
SIG Sauer P320 XFive Legion (9mm Firearm), Cellphone, at least 1 vitae infused pebble in his gut
Feeding Grounds
As the current Prince of Baltimore, William has feeding rights throughout the domain.
Havens
William's "outer" sanctuary is a lovely estate home in North Baltimore. Within this home is his "inner" sanctuary, an underground suite of rooms accessible only though specially enchanted mirrors or Path of Mercury (teleportation).
Equipment (Owned)
An elaborated decorated femur (Bone of Lies)
Vehicles
Black Audi RSQ8
Silver Mercedes-Maybach S 580

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
300+
Apparent Age
24
D.O.B.
1680ish

R.I.P.
1704
Hair
Dirty Blonde / Light Brown
Eyes
Grey Blue
Race
Caucasian
Nationality
American
Height
6'3"
Build
Slender/ Thin
Gender
Male
Face Claim
Janis Ancens



History

History

William Good lived in Salem, Massachusetts during the infamous witch trials. If the name the name William Good sounds familiar, that is because it is the name of the husband of one of the young women accused of being a witch. But that is merely a coincidence; William is not that man or so he says. William had studied the law and by all accounts was brilliant. He would have no doubt enjoyed a long a storied career as an attorney if his brilliance had not attracted the attention of Madeline Coventry.

William was embraced by Madeline. He remained with her until she vanished in 1831, assisting her with the founding of the Salem Chantry and subsequent conflicts between Salem and Boston. Following her disappearance and increased raids by the Sabbat, William had no choice but to join with the Boston Chantry.

William continued to advance through the ranks of the Tremere both in terms of status and his prowess with Thaumaturgy. In the 1940s he was named a Justicar by the Inner Council (by no small amount of lobbying by his clan) and was sent to New York City. William made something of a name for himself as a fair, but utterly ruthless Justicar.

When the Camarilla began planning the take-over of Baltimore in the late nineties, a team of experience ancillae and elders was brought together - called the Rook Pact - and among them was William Good. It took 10 years of planning and preparation, and another 12 years before Baltimore could be proclaimed a domain of the Camarilla. And when the dust settled, William Good remained the only member of the Rook pact alive.

William has been Prince of Baltimore for 10 years now. He seems to most kindred in the city to be just, but when punishment is warranted, it is severe.

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