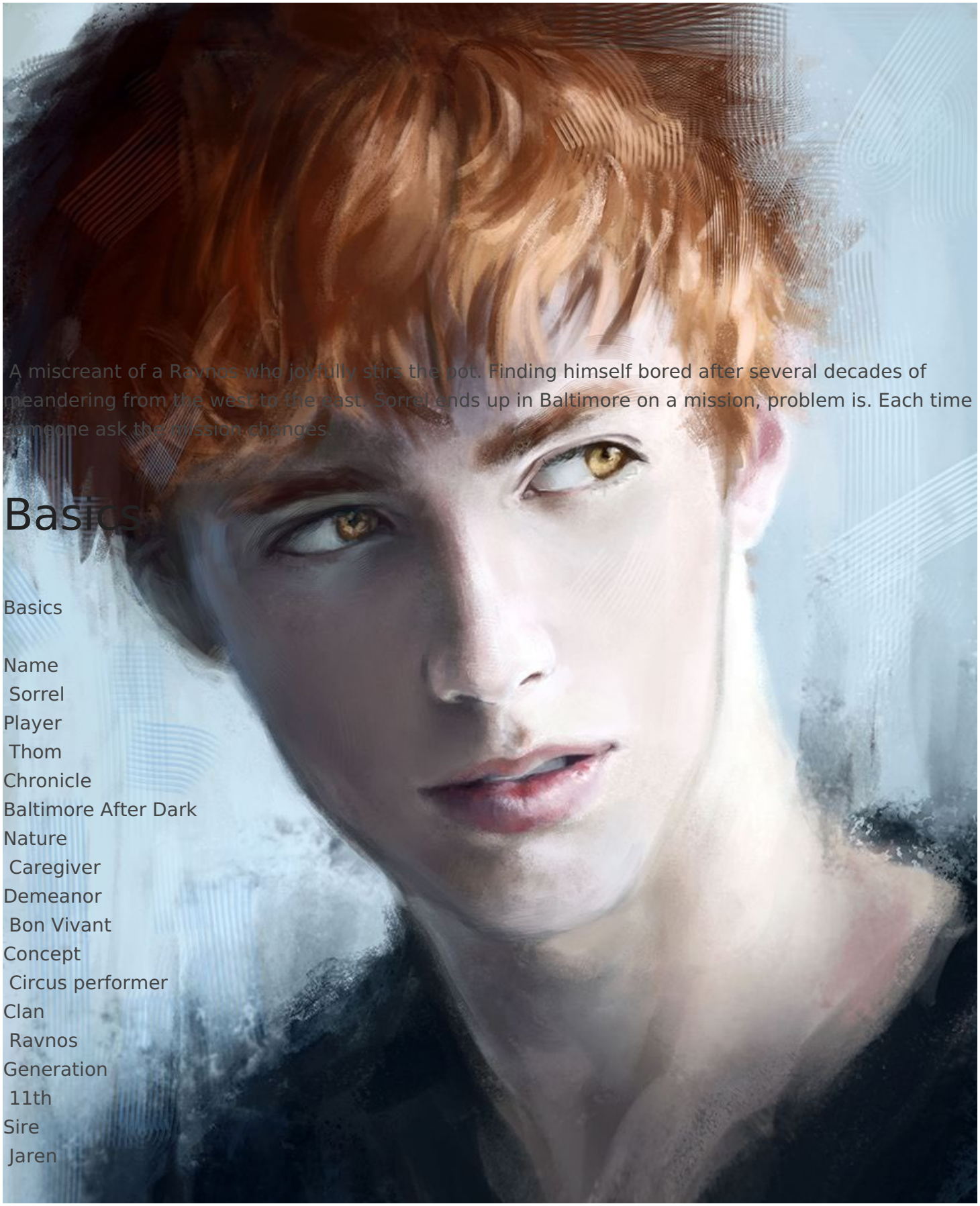
Sorrell

Overview

Overview



A miscreant of a Ravnos who joyfully stirs the pot. Finding himself bored after several decades of meandering from the west to the east. Sorrel ends up in Baltimore on a mission, problem is. Each time someone ask the mission changes.

Basics

Basics

Name
Sorrel
Player
Thom
Chronicle
Baltimore After Dark
Nature
Caregiver
Demeanor
Bon Vivant
Concept
Circus performer
Clan
Ravnos
Generation
11th
Sire
Jaren

Attributes

Attributes

Physical
p
Strength

11000
Dexterity
Nimble
11110
Stamina

11100
Social
s
Charisma
Trustworthy
11110
Manipulation
Quick Talking
11110
Appearance

11100
Mental
t
Perception

11000
Intelligence

11000
Wits

11100

Abilities

Abilities

Talents
s
Alertness

11000
Athletics: acrobatics
11110
Awareness

11000
Brawl

11000
Empathy

11000
Expression

10000
Intimidation

00000
Leadership

00000
Streetwise

11000
Subterfuge
Lying
11110

00000
Skills
p
Animal Ken
Mammals
11110

Crafts

00000
Drive
Chase
11000
Etiquette

00000
Firearms

00000
Larceny
Slight of hand, pick-pocketing
11110
Melee

11000
Performance
Public Speaking
11110
Stealth
Lost in crowds
11110
Survival

11000

00000
Knowledge
t
Academics

10000
Computers

10000
Finance

00000
Investigation

10000
Law
10000
Medicine

00000
Occult

1110
Politics

10000
Science
Chemistry
11000
Technology

10000

00000

Advantages

Advantages

Disciplines
Animalism*

11000
Chimerstry *

11110
Obfuscate *

11100

00000

00000

00000
Backgrounds
Generation

11000
Resources

11100
Herd

11000
Haven

10000
Retainer
Mr. Branza (Mouse)
10000
Retainer
Sir, Chein (Dog)
11000
Retainer
Jacobi
11000
Virtues
Conscience

11100
Self-Control

11100
Courage

11110

Humanity/Path
1111110000
Path
Humanity

Bearing

Willpower
11111 11000
00000 00000
Blood Pool
00000 00000
00000 00000
Blood/Turn
12/1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Legerdemain
Clan
1
Critters
Clan
2
Vaishya
Clan
1
Heart of needles
Clans
3
Language (French, Romanian)

Flaw
Type
Bonus
Old flame(sire)

Social
2
Enemy (broodmate)
Social
2
New arrival
Social
1
Nightmares
Mental
1
Prey exclusion (women)
Mental
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

Spent

Notes
Freebies retainer 2: 1, retainer 2: 1, haven 1, herd 2, wp 5-7: 3, atheltics 2-4 6, Subterfuge 4: 2

spend	cost	remaining
-----	-----	110
animalism 1-2	15	95
Obfuscate 1-3	25	70
academics 1	3	67
investigation 1	3	64
law 1	3	61

politics 1	3	58
animal Kin 4	6	52
Larceny 4	6	46
performance 4	6	40
Stealth	6	34
Larceny specs	6	28
drive 1-2	5	23
Melee 1-2	5	18
Alertness 1-2	5	13
awareness 1-2	5	8
Brawl 1-2	5	3
Technology 1:electrical systems	3	0

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd
 Small collection of repeat watchers of street performances/ fan boys
Influence

Mentor

Resources
A century or so of collecting tips and investiments
Retainers
Mr. Branza(mouse) Sir, Chein Obfuscate 1. Jacobi. Human for money atraining. Animailism
Status

Other
Old flame: his sire has been looking for him ans untimely that's why he is on the east coast. To try and hide from the older ravnos.
Enemy: Sarah. Other street urchin turned wander. She a jealous bitch. Hates the fact that jaren perfers Sorrel and has spent the last 2 centuries being a pain in the ass.

Rights & Possessions

Rights & Possessions

Gear (Carried)
Cell phone, several wallets, knife, lockpicks, backpack with performance tools. (Juggling stuff, cards, magical tricks)
Feeding Grounds

Havens

Equipment (Owned)
Pet stuff, stuff to make smoke bombs/stink bombs/fireworks, a stake
Vehicles
A moped, jacobi has a small Chevy spark in red
Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
 220
Apparent Age
 Mid 20s
D.O.B.
 1859
R.I.P.
 1882
Hair
 Red
Eyes
 Amber
Race
 White(ish)
Nationality
 French
Height

6'2
Build
Gangly
Gender
Male
Face Claim
Random pretty dude

History

History

1859: born to lower class French workers. Mothers name was rosemary Marie and his father was Jacob. His mother died in childbirth and his father rapidly turned alcoholic, leaving Sorrel to take care of himself
1870: father died from alcoholic poisoning. Sorrel was sent to a home for orphans
1872 ran away from the home due to.... abuse, turning to a life of petty crime to survive.
1878 was picked up by a entertainment show owner after sorrel was caught using juggling shows as a distraction.
1880: performed for the courts of Louis the xiv for the first time, the show owner having pulled strings to be able to perform at the royal courts
1882: when the revolution caused a shake up, he attempted to flee Paris, resorting to breaking into a nobles house. Unfortunately it was belong to his new sire. amused by the little thief Joren decided to embrace him.
1940: having spent several decades traveling eastern Europe with his sire, learning what it meant to be of clan Ravnos and learning his sires language Sorrel got bored. Waiting till his sire was lost in an opium haze, Sorrel sneaked out of his sire's camp and smuggled himself to america
1943+ while his name was not terribly known, for the man used his skill at Obfuscate to hide. He was there in the west coast rebellion. Not for fighting or slaying tower members But to be a general nuance.
2022. Having spent several more decades traveling with his new ghoul-friend. Sorrel and Jacobi moved from tiny town to large city and on and on till they found Baltimore

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