

[Sagy's Sisyphean Attempt at Making a PC]

Overview

Overview



[WIP] bullet points:

- *Antisocial (AKA sociopath)
- *Ignorant of the occult
- *Wants a normal life at heart
- *Will probably become Anarch first Sabbat then
- *Mechanically and socially Caitiff, has Malkavian Clan Weakness though

[WIP 2:]

To be noted: Original idea was discarded, still figuring out what the hell to do

Basics

Basics

Name

Player

Sagy

Chronicle

Baltimore After Dark

Nature

Competitor

Demeanor

Sociopath

Concept

Life Gone to Shit

Clan

Caitiff

Generation

11th

Sire

Unknown

Attributes

Attributes

Physical

p

Strength

11100

Dexterity

Nimble

11110

Stamina

11100

Social

s

Charisma

Bold

11110

Manipulation

Reasonable
11110
Appearance

11000
Mental
t
Perception

11100
Intelligence

10000
Wits

11100

Abilities

Abilities

Talents
p
Alertness

10000
Athletics

11000
Awareness

11000
Brawl

10000
Empathy

10000
Expression

00000
Intimidation

11000
Leadership

00000
Streetwise

11000
Subterfuge

11000

00000
Skills
s
Animal Ken

00000
Crafts

00000
Drive

11000
Etiquette

00000
Firearms

10000
Larceny

11000
Melee

10000
Performance

00000

Stealth

10000
Survival

00000

00000
Knowledge
t

Academics
Economics
10000
Computers

10000
Finance

10000
Investigation

00000
Law

00000
Medicine

00000
Occult

00000
Politics

00000
Science

00000
Technology
Spare Parts
11000

00000

Advantages

Advantages

Disciplines

Auspex

10000

Dementation

10000

Celerity

10000

00000

00000

00000

Backgrounds

Generation

11000

Retainers

11000

Alternate Identity

10000

Resources

10000

Armory

10000

00000
Virtues
Conscience/Conviction

11100
Self-Control/Instinct

11100
Courage

11110

Humanity
11111 10000
Path
 Humanity
Bearing
 Normalcy
Willpower
11111 11100
00000 00000
Blood Pool
11111 11111
11000 00000
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
 Coldly Logical
Mental
1

Bruiser
Physical
1

Flaw
Type
Bonus
Tic/Twitch (Snarling)
Physical
1
Eerie Presence
Supernatural
2
Thin Blood
Physical
4
Clan Weakness
Supernatural

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

Spent

Notes

FB: 15+7 FLW -2 MRT -1 BG -4 WP -15 ATR

Derangements

ASPD (No Mechanics)

Manic-Depression (p.293 VtM20th) [INCURABLE]

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Equipment (Owned)

Vehicles

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age

Apparent Age

D.O.B.

R.I.P.

Hair

Eyes

Race

Nationality

Height

Build

Gender

Face Claim

History

History

Revision #3

Created 12 January 2025 00:26:53 by Sagy

Updated 21 January 2025 15:41:57 by Sagy