

Rosa Giovanni

Overview

Overview



Matriarch of the Giovanni family in Baltimore.

Her family practically helped found the city.

She has seen the terrors brought on by mortals. She does everything she can to keep the family safe, and their coffer(in)s overflowing.

Basics

Basics

Name

Rosa Giovanni

Player

Scruffy Matt

Chronicle

Baltimore After Dark

Nature

Creep Show

Demeanor

Pedagogue

Concept

Giovanni matriarch

Clan

Giovanni

Generation

8th

Sire

Attributes

Attributes

Physical

p
Strength

11000
Dexterity

11000
Stamina

11000
Social
s
Charisma

11100
Manipulation

11100
Appearance
Unearthly beauty

11111
Mental
t
Perception

11100
Intelligence

11000
Wits

11100

Abilities

Abilities

Talents

p
Alertness

11100
Athletics

00000
Awareness

10000
Brawl

00000
Empathy

00000
Expression

00000
Intimidation

11100
Leadership

11000
Streetwise

00000
Subterfuge

11110

00000
Skills

S
Animal Ken

00000
Crafts

00000
Drive

00000
Etiquette

11100
Firearms

00000
Larceny

00000
Melee

00000
Performance

11000
Stealth

00000
Survival

00000

00000
Knowledge
t
Academics

00000
Computers

00000

Finance

11100
Investigation

00000
Law

00000
Medicine

10000
Occult
necromancy
11110
Politics

10000
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines
Necromancy*
11111
Potence*

11000
Thaumaturgy

11100

Animalism

10000

00000

00000

Backgrounds

Generation

8th

11111

Resources

11111

Domain

Little Italy

11111

Languages

Italian, Latin, Spanish

11100

Retainers

Danforth

11000

00000

Virtues

Conscience/Conviction

11000

Self-Control/Instinct

11110

Courage

11110

Humanity/Path

11111 00000

Path

Path of Bones
Bearing

Willpower
11110 00000
00000 00000
Blood Pool
11111 11111
11111 00000
Blood/Turn

Merits & Flaws

Merits & Flaws

Merit
Type
Cost

Flaw
Type
Bonus

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

Grave's Decay

11110

Bone

11100

Sepulchre

11111

Green (Thaumaturgy)

11100

00000

00000

00000

00000

Experience & Derangements

Experience

Total

2

Spent

27

Notes

7XP for Animalism 1

20XP for Necromancy 5

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Large stately manor in Mount Vernon

Equipment (Owned)

Vehicles

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
300+
Apparent Age

Early 20s

D.O.B.

1682

R.I.P.

1706

Hair

Black

Eyes

Pale Blue

Race

Nationality

American

Height

5'5"

Build

119lbs

Gender

Female

Face Claim

History

History

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