

# Rosa Giovanni

## Overview

Overview



Matriarch of the Giovanni family in Baltimore.

Her family practically helped found the city.

She has seen the terrors brought on by mortals. She does everything she can to keep the family safe, and their coffer(in)s overflowing.

## Basics

### Basics

#### Name

Rosa Giovanni

#### Player

Scruffy Matt

#### Chronicle

Baltimore After Dark

#### Nature

Creep Show

#### Demeanor

Pedagogue

#### Concept

Giovanni matriarch

#### Clan

Giovanni

#### Generation

8th

#### Sire

# Attributes

Attributes

Physical

p  
Strength

11000  
Dexterity

11000  
Stamina

11000  
Social  
s  
Charisma

11100  
Manipulation

11100  
Appearance  
Unearthly beauty

11111  
Mental  
t  
Perception

11100  
Intelligence

11000  
Wits

11100

# Abilities

Abilities

Talents

p  
Alertness

11100  
Athletics

00000  
Awareness

10000  
Brawl

00000  
Empathy

00000  
Expression

00000  
Intimidation

11100  
Leadership

11000  
Streetwise

00000  
Subterfuge

11110

00000  
Skills

S  
Animal Ken

00000  
Crafts

00000  
Drive

00000  
Etiquette

11100  
Firearms

00000  
Larceny

00000  
Melee

00000  
Performance

11000  
Stealth

00000  
Survival

00000

00000  
Knowledge  
t  
Academics

00000  
Computers

00000

Finance

11100

Investigation

00000

Law

00000

Medicine

10000

Occult

necromancy

11110

Politics

10000

Science

00000

Technology

00000

00000

# Advantages

Advantages

Disciplines

Necromancy\*

11111

Potence\*

11000

Thaumaturgy

11100

Animalism

10000

00000

00000

Backgrounds

Generation

8th

11111

Resources

11111

Domain

Little Italy

11111

Languages

Italian, Latin, Spanish

11100

Retainers

Danforth

11000

00000

Virtues

Conscience/Conviction

11000

Self-Control/Instinct

11110

Courage

11110

Humanity/Path

11111 00000

Path

Path of Bones  
Bearing

Willpower  
11110 00000  
00000 00000  
Blood Pool  
11111 11111  
11111 00000  
Blood/Turn

# Merits & Flaws

Merits & Flaws

Merit  
Type  
Cost

Flaw  
Type  
Bonus



# Rituals & Paths

Rituals & Paths

Ritual  
Level

Path

Grave's Decay

11110

Bone

11100

Sepulchre

11111

Green (Thaumaturgy)

11100

00000

00000

00000

00000

## Experience & Derangements

Experience

Total

2

Spent

27

Notes

7XP for Animalism 1

20XP for Necromancy 5

Derangements

# Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

# Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Large stately manor in Mount Vernon

Equipment (Owned)

Vehicles

Other

# Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To  
Rating

Bound To  
Rating

# Description

Description

Age  
300+  
Apparent Age

Early 20s

D.O.B.

1682

R.I.P.

1706

Hair

Black

Eyes

Pale Blue

Race

Nationality

American

Height

5'5"

Build

119lbs

Gender

Female

Face Claim

# History

History

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