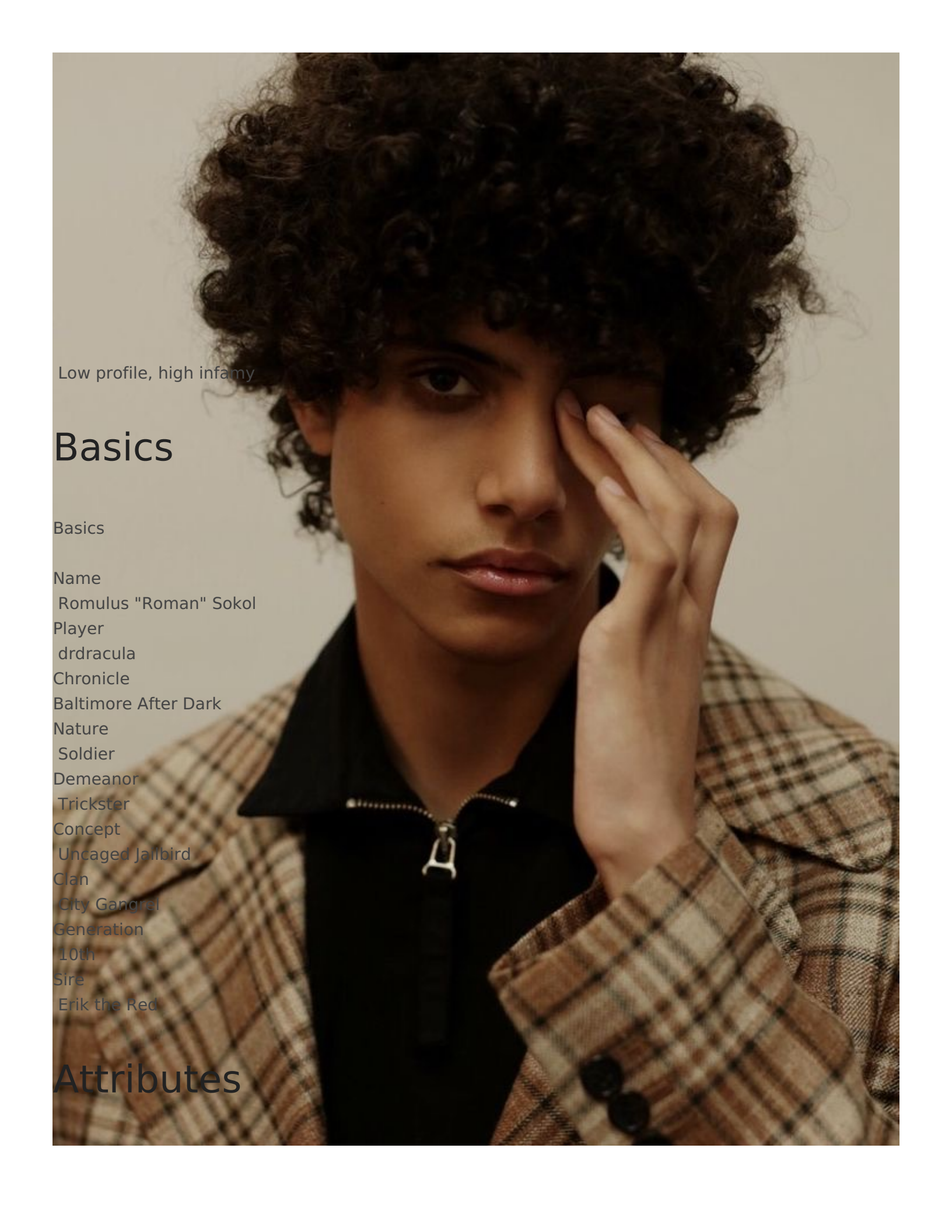


Romulus "Roman" Sokol

Overview

Overview



Low profile, high infamy

Basics

Basics

Name

Romulus "Roman" Sokol

Player

drdracula

Chronicle

Baltimore After Dark

Nature

Soldier

Demeanor

Trickster

Concept

Uncaged Jailbird

Clan

City Gangrel

Generation

10th

Sire

Erik the Red

Attributes

Attributes

Physical

p
Strength

11100

Dexterity
Lightning Reflexes

11110
Stamina

11100

Social
s
Charisma

11000

Manipulation

11000

Appearance

11000

Mental
t
Perception

11000

Intelligence

11000

Wits
Ambushes
11110

Abilities

Abilities

Talents

p

Alertness

10000

Athletics

10000

Awareness

00000

Brawl

11000

Empathy

10000

Expression

00000

Intimidation

11000

Leadership

00000

Streetwise

10000

Subterfuge

10000

00000

Skills

s

Animal Ken

10000

Crafts

11000
Drive

10000
Etiquette

00000
Firearms
Quick-Draw

11110
Larceny

00000
Melee

11100
Performance

00000
Stealth
Shadowing

11110
Survival

00000

00000
Knowledge
t
Academics

00000
Computers

00000
Finance

00000
Investigation

00000

Law

00000

Medicine

10000

Occult

11000

Politics

00000

Science

10000

Technology

10000

00000

Advantages

Advantages

Disciplines

Obfuscate

11100

Celerity

10000

00000

00000

00000

00000

Backgrounds

Generation

11100

Black Hand Membership

11000

Haven

10000

00000

00000

00000

Virtues

Conscience/Conviction

11100

Self-Control/Instinct

11000

Courage

11100

Path

11111 00000

Path

Path of Caine

Bearing

Willpower

11111 11000

00000 00000

Blood Pool

11111 11111

11100 00000

Blood/Turn

1

Merits & Flaws

Merits & Flaws

Merit

Type

Cost

Catlike Balance

1

Inoffensive to Animals

1

Touch of the Wyld

5

Flaw

Type

Bonus

Expendable

1

Rat In A Cage

2
Tic

1
Permanent Fangs

3

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

Spent

Notes

Freebies: 7 on obfuscate 3 / 4 for WP 8 / 2 firearms 4 / 2 stealth 4 /

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

- Remington Model 700 hunting rifle with scope
- Desert Eagle with scope
- Makarov 9mm pistol
- High tensile steel tactical kukri

Duct tape, zip ties, hair comb

Feeding Grounds

Wherever he can find blood at low risk

Havens

Multiple safe houses scattered through the city.

Equipment (Owned)

Secure gun cases, boxes of ammo, a large black tarp

Vehicles

A beat up and stolen 1996 Toyota

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age

39

Apparent Age

20

D.O.B.

1986

R.I.P.

2006

Hair

Brown, Curly

Eyes

Green

Race

Mixed

Nationality

Czech

Height

6ft 2inch

Build

Lanky

Gender

Boy

Face Claim

Très Williams

Tall, dark hair, and glittering green eyes outlines Roman. He isn't the most handsome man, with acne scars and rugged features, but he gets by with a quick wit and a sly smile.

History

History

Born during the collapse of the Soviet Union in Czechoslovakia, Roman's life was turbulent as he grew up in the slums of Prague. As a high school dropout, low level drug dealer, he got caught and sent to Pankrác where he was sure to rot for years.

In Pankrác, Roman flourished. He was known as a fixer who could get you anything behind bars, and his first kill was messy and bloody. He was due to get out, but it was not to be.

Instead, an ancient viking vampire named Erik the Red embraced him during a prison riot. Erik saw potential in Roman and wanted him to have a traditional Gangrel Embrace, leaving him in a dazed frenzy during the riot. His first feeding was another vampire, tasting the broodmate's vitae all the way down. Savouring the power, Roman was just getting started.

Roman was quickly made aware of the Sabbat, where, instead of crashing and burning he rose to prominence as an assassin and bodyguard. Becoming a Knight/Paladin was his dream, and he worked for a decade or two a

Joining the Black Hand as a recruit was the best decision Roman's ever made, as he follows the guidance of old Kamuts in the way of the killer. These nights, Roman can be found taking out high

profile targets while hunting for a variety of different types of blood. He's always wanted to see what a faerie tasted like.

Revision #12

Created 22 June 2025 18:54:09 by Eve

Updated 20 July 2025 13:11:07 by Eve