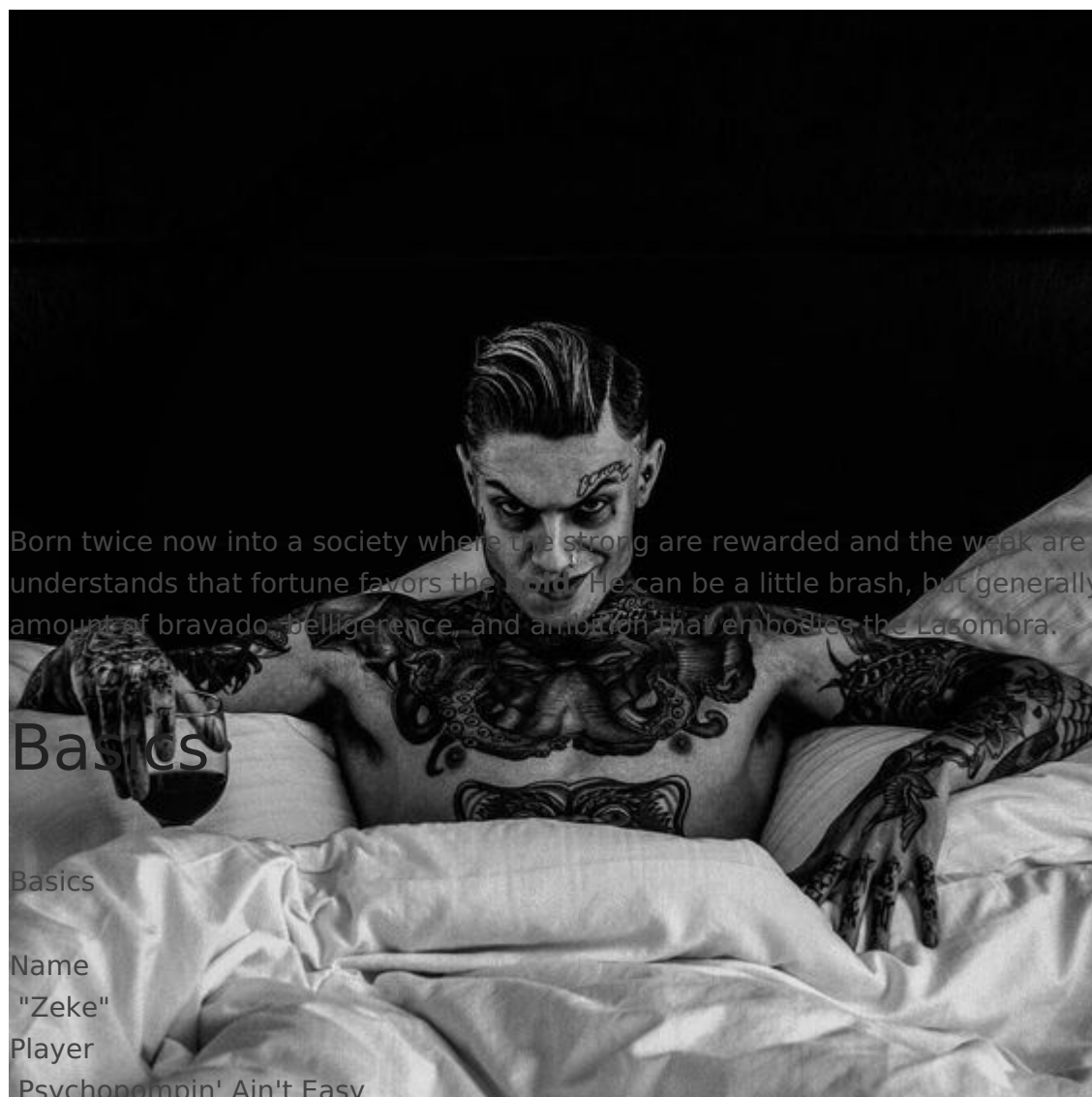


# [psychopompinainteasy]

## Zeke

### Overview

#### Overview



Born twice now into a society where the strong are rewarded and the weak are punished, Zeke understands that fortune favors the bold. He can be a little brash, but generally displays a certain amount of bravado, belligerence, and ambition that embodies the Lacombr.

### Basics

#### Basics

Name

"Zeke"

Player

Psychopompin' Ain't Easy

Chronicle  
Baltimore After Dark  
Nature  
Bravo  
Demeanor  
Bon Vivant  
Concept

Clan  
Lasombra  
Generation  
10th  
Sire  
Olivia

# Attributes

Attributes

Physical  
S  
Strength

11100  
Dexterity

11100  
Stamina

11100  
Social  
P  
Charisma

11100  
Manipulation  
Seductive  
11110  
Appearance

11100  
Mental  
t  
Perception

11100  
Intelligence

11000  
Wits

11100

# Abilities

Abilities

Talents  
p  
Alertness

11000  
Athletics

10000  
Awareness

11000  
Brawl

11100  
Empathy

00000  
Expression

00000  
Intimidation

11100

Leadership

11000

Streetwise

10000

Subterfuge

11000

00000

Skills

s

Animal Ken

00000

Crafts

00000

Drive

00000

Etiquette

00000

Firearms

11000

Larceny

11000

Melee

11000

Performance

10000

Stealth

11000

Survival

00000

00000

Knowledge

t

Academics

00000

Computers

10000

Finance

00000

Investigation

10000

Law

00000

Medicine

00000

Occult

11000

Politics

10000

Science

00000

Technology

00000

00000

# Advantages

Advantages

Disciplines

Dominance

11000

Obtenebration

11100

Potency

11000

00000

00000

00000

Backgrounds

Generation

11100

Herd

11000

Mentor

10000

00000

00000

00000

Virtues  
Conscience/Conviction

11000  
Self-Control/Instinct

11100  
Courage

11111

Humanity/Path  
11111 00000  
Path  
  Humanity  
  Bearing  
    Normal (0)  
Willpower  
11111 10000  
11111 10000  
Blood Pool  
11111 11111  
11100 00000  
Blood/Turn  
  1 BP per turn

# Merits & Flaws

Merits & Flaws

Merit  
Type  
Cost  
  Eyes of Shadow  
  Supernatural  
  2

Flaw  
Type  
Bonus  
Eerie Presence  
Supernatural  
2  
Uppity  
Social  
2

# Rituals & Paths

Rituals & Paths  
  
Ritual  
Level



Path

00000

00000

00000

00000

00000

00000

00000

00000

# Experience & Derangements

Experience

Total

35

Spent

33

Notes

**Freebies (19/19)**

Eyes of Shadow (2)

Perception 3 (5)

Wits 3 (5)

Brawl 3 (2)

Intimidation 3 (2)

Leadership 2 (2)

Willpower 6 (1)

**Experience (33/35)**

Potence 2 (5)

Obtenebration 2-3 (15)

Dominate 2 (5)

Strength 3 (8)

Derangements

## Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Zeke is a frequent patron of the night club scene. His "bad boy" looks attract all the right attention, making for an easy meal. He keeps several regulars on speed dial for when he makes his way into the city proper.

Influence

Mentor

Olivia, Sire and Ductus of his Philadelphia Pack

Resources

Retainers

Status

Other

## Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Searching for Oases

Equipment (Owned)

Vehicles

Other

## Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To

Rating

Bound To  
Rating

# Description

Description

Age  
58 Years  
Apparent Age  
Late 20s  
D.O.B.  
November 1964  
R.I.P.  
December 1992  
Hair  
Black  
Eyes  
Black  
Race  
Caucasian  
Nationality  
American  
Height  
5'10"  
Build  
Fit  
Gender

Male

Face Claim

Jord Lidell

What Zeke lacks in stature he makes up for in confidence and swagger. He is always armed with a grin that keeps others uneasy and guessing at his motives. His eyes are menacing and lend themselves to a dark and dangerous aura. His entire upper body is covered in tattoos of great, big creatures like elephants or giant squids and their trunks, tusks, and tentacles embracing him.

# History

History

Olivia was targeted. She made him feel weak for the first time in a long time. He bounces back against it.

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