Mr. Hood

Overview

Overview



Mr. Hood? He is obviously a Ventrue.....right?
Wait, Is that the same Mr. Hood from New Orleans?

Basics

Basics

Name
Mr. Hood
Player
Nugget83
Chronicle
Baltimore After Dark
Nature
Squire

Demeanor
Cereniac
Concept
Legion of Mr. Hood
Clan
Nosferatu
Generation
10th
Sire
Mr. Hood

Attributes

Attributes

Physical
p
Strength
Specialization
11100
Dexterity

10000
Stamina

11000
Social
s
Charisma
Specialization
11100
Manipulation
Mask of a 1000 Faces
11110
Appearance

00000
Mental
t
Perception

Specialization
11100
Intelligence

11100
Wits
Cunning
11110

Abilities

Abilities

Talents
p
Alertness
Specialization
00000
Athletics

00000
Awareness

00000
Brawl

00000
Empathy

00000
Expression

00000
Intimidation

11000
Leadership

10000
Streetwise

00000
Subterfuge

11000

00000
Skills
s
Animal Ken
Specialization
00000
Crafts

00000
Drive

00000
Etiquette

10000
Firearms

11100
Larceny

00000
Melee

00000
Performance
Mask of a 1000 Faces
11110
Stealth

11000
Survival

00000

00000
Knowledge
t
Academics
Specialization
00000
Computers

10000
Finance

11000
Investigation

11000
Law

11000
Medicine

00000
Occult
Camarilla
11100
Politics
Getting things done
11110
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines

Animalism*
00000

Obfuscate*
11100

Potence*
10000

Dominate
10000

00000

00000
Backgrounds

Resources
11110

Herd
11100

Generation
11100

00000

00000

00000
Virtues
Conscience/Conviction

11100
Self-Control/Instinct

11110
Courage

11100

Humanity/Path
11111 11000
Path

Bearing

Willpower
11100 00000
00000 00000
Blood Pool
11111 11111
00000 00000
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
False Reflection
Clan Specific
3
Entrepreneur
Social
2
Language (Sarcee)
Mental
0

Flaw
Type
Bonus
 Territorial
Mental
2
 New Arrival
Social
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total
39
Spent

Notes
7 Freebies Discipline
4 Freebies Backgrounds
4 Freebies Abilities

10xp Discipline

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd
 Orphanage employees and potential Mr. Hoods
Influence

Mentor

Resources
 Orphanage (Government Subsidies), Hood Transportation (international shipping company that also works with illegal entities)
Retainers

Status

Other
 Limo Driver
Sarah Roth, Ghoul of Master Hood, sent to keep track of Mr. Hood and head of the orphanage
Current Orphans: James 14, Daniel 14, Sarah 7, Joseph 5

Rights & Possessions

Rights & Possessions

Gear (Carried)
.45 Caliber Revolver
Feeding Grounds

Havens

Equipment (Owned)

Vehicles
1984 Chrysler Executive Limousine
Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating
Mr. Hood(s)
3
Cindy Harmon
1

Bound To
Rating

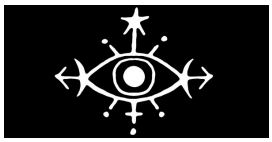
Description

Description

Age
 36
Apparent Age
 n/a (27)
D.O.B.
 1986
R.I.P.
 2012
Hair
 white w/ large bald patches (Black)
Eyes
 Red (Brown)
Race
 Grey Skin (Tan)
Nationality
 American
Height
 6'0''
Build
 Tone
Gender
 Male
Face Claim
 Utkarsh Ambudkar
 Mr. Hood is always seen in a nice suit and nice skin. He makes sure that it is not common knowledge the monster that lies underneath.

Mr. Hood wears a Ring with the symbol of a chess king on it, the ring opens to reveal a pawn.



He carries a cane that also has a hidden symbol inside  

History

History

Thomas Williams had a fine childhood until his parents were killed in a terrible car crash when he was 5. he was to young to understand the suspicious circumstances of the crash or how they were simply collateral damage in a power struggle. He was only in the orphanage for a week before him and his sister were adopted by a mysterious man named Mr. Hood. his house was a mansion with servants and maids. Thomas and his sister had a caretaker and never really met Mr. Hood except on a few rare occasions.
Thomas was sad and always missed his parents, but their new life wasn't bad. They were always taken care of and well looked after. Eventually other children came to live their as well, so no one was ever lonely. Mr. Hood made sure everyone was happy and well taken care of and well educated he was very nice.... or atleast everyone assumed he was. When Mr. Hood was home he spent most of his time on the 3rd floor, where no one was allowed.
When Thomas turned 16 Mr. Hood summoned Thomas to his office on the 3rd floor. Thomas was nervous but excited. Mr. Hood explained Thomas would begin taking special lessons and working closely with a new teacher.
When Thomas was ready he was taught everything about vampires and was given the choice to become Mr. Hood himself. If he agreed he would be trained to be Mr. Hood and sent to another city to grow and become Mr. Hood in a new city and grow the entity that was Mr. Hood.

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