

Master Hood (NPC) (Dead)

Overview

Overview



Mr. Hood, The Ventrue who thinks himself a king. The Nosferatu who thinks himself a Ventrue

Basics

Basics

Name

Mr. Hood

Player

Nugget (NPC)

Chronicle

Baltimore After Dark

Nature

Autocrat

Demeanor

Capitalist
Concept
Sect Crafter
Clan
Nosferatu
Generation
9th
Sire
The Cajun Rat

Attributes

Attributes

Physical
p
Strength
Specialization
11100
Dexterity

11000
Stamina

11000
Social
s
Charisma
Specialization
11111
Manipulation

11111
Appearance

00000
Mental
t
Perception
Specialization

11100
Intelligence

11110
Wits

11000

Abilities

Abilities

Talents
p
Alertness
Specialization
11000
Athletics

00000
Awareness

00000
Brawl

10000
Empathy

00000
Expression

00000
Intimidation

11100
Leadership
Compelling
11110
Streetwise

11100
Subterfuge
The Long Con
11110

00000
Skills
s
Animal Ken
Specialization
10000
Crafts

00000
Drive

00000
Etiquette

10000
Firearms

11100
Larceny

00000
Melee

11000
Performance

11000
Stealth

11000
Survival

00000

00000

Knowledge
t
Academics
Specialization
00000
Computers

00000
Finance
Laundering
11110
Investigation

11100
Law

11000
Medicine

00000
Occult
Camarilla
11110
Politics
Bureaucracy
11110
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines

Animalism

10000
Obfuscate

11100
Potence

11000
Dominate

11110

00000

00000
Backgrounds
Allies

11110
Contacts

11110
Resources

11111
Generation

11110
Domain

11000
Retainers

11111
Virtues
Conscience/Conviction

11111
Self-Control/Instinct

11000

Courage

11100

Humanity/Path

11111 11000

Path

Bearing

Willpower

11111 11100

00000 00000

Blood Pool

11111 11111

11110 00000

Blood/Turn

2

Merits & Flaws

Merits & Flaws

Merit

Type

Cost

False Reflection

Clan

3

Entrepreneur

Social

2

Language (Sarcee, French, German, Italian, Chinese, Spanish, Dutch)

Mental

0

Flaw
Type
Bonus
Enemy Brood
Clan
3
Sleeping with the Enemy
Social
3

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

Spent

Notes

Freebies, 10 Backgrounds 6 Abilities (+1 flaws)

XP: 171xp

Willpower: 25xp

Disciples: 46xp

Attributes: 20xp

Abilities: 52xp

Background: 28xp

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Mr. Hood deals with all aspects of the underbelly of any society. Including Kindred Contacts

Mr. Hood deals with all aspects of the underbelly of any society. Including Kindred Fame

Herd

Influence

Mentor

Resources

Hood's Shipping. Criminal Empire

Retainers

Sarah Roth, Erickson, a bunch of mooks

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Equipment (Owned)

Vehicles

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age

233

Apparent Age

Nosferatu (27)

D.O.B.

1791

R.I.P.

1816

Hair

None (Black)

Eyes

Black (Brown)

Race

Greenish (Tan)

Nationality

British

Height

6'0"

Build

Tone

Gender

Male

Face Claim

Utkarsh Ambudkar

Mr. Hood is always seen in a nice suit and nice skin. He makes sure that it is not common knowledge the monster that lies underneath.

Mr. Hood wears a Ring with the symbol of a chess king on it, the ring opens to reveal a king.

He carries a cane that also has a hidden symbol inside



History

History

Mr. Hood didn't grow up as royalty, but he grew up as an aristocrat, so what is the difference. As an adult he was being groomed to be embraced as a Ventrue, his sire would have been the Prince. However a spiteful Nosferatu found out the Princes plans and embraced Mr. Hood first. It took some time for Mr. Hood to come to terms with what had happened. but after realizing he still had the potential, he wasn't going to waste his time among the rats. he was going to build his empire as he would have before.

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