

Marshall Haimon

Overview

Overview



Former Red army soldier. Former mercenary. Independent. He was brought by a Brujah mercenary coterie that has since been disbanded. He Seeks to be a leader of a militia. He will bring them into the fold with the promise of making a difference and giving them the means/skills to improve their lives. His humanity has long been gone, following the inner voice. He will at times sell members of the militia to any and all Kindred so that they may become ghouls, as long as they pay. A recent arrival to Baltimore, he tries to avoid getting involved in the sects, he simply wishes to be left alone in his newly settled compound.

Basics

Basics

- Name
 - Marshall Haimon
- Player
 - Dude4540
- Chronicle
 - Baltimore After Dark
- Nature
 - Director
- Demeanor
 - Soldier
- Concept
 - Militia Leader
- Clan
 - Brujah
- Generation
 - 13th

Sire
Unknown

Attributes

Attributes

Physical
p
Strength
Specialization
11100
Dexterity
Precise
11110
Stamina

11100
Social
s
Charisma
Oration
11111
Manipulation

10000
Appearance
Unconventional looks
11111
Mental
t
Perception
Specialization
11000
Intelligence
Finance
11110
Wits

11000

Abilities

Abilities

Talents

p

Alertness

Specialization

11000

Athletics

11000

Awareness

00000

Brawl

10000

Empathy

11000

Expression

11100

Intimidation

11100

Leadership

11100

Streetwise

00000

Subterfuge

11100

00000

Skills

s

Animal Ken

Specialization

00000

Crafts

00000

Drive

10000

Etiquette

00000

Firearms

11100

Larceny

00000

Melee

11100

Performance

11100

Stealth

00000

Survival

00000

00000

Knowledge

t

Academics

Specialization

00000

Computers

10000
Finance

10000
Investigation

00000
Law

00000
Medicine

10000
Occult

10000
Politics

10000
Science

00000
Technology

10000

00000

Advantages

Advantages

Disciplines

Potence
10000

Celerity
11000

Presence
11111

00000

00000

00000
Backgrounds

Retainers
11111

Resources
11111

Domain
00000

Allies
00000

Contact
00000

Generation
00000
Virtues
Conviction

11000
Instinct

11110
Courage

11110

Humanity/Path

11111 10000

Path

Power and the Inner Voice

Bearing

Willpower

11111 11100

11111 11100

Blood Pool

11111 00000

11111 00000

Blood/Turn

1

Merits & Flaws

Merits & Flaws

Merit

Type

Cost

Natural Leader

Social

1

Enchanting Voice

Physical

2

Flaw

Type
Bonus
Hunted
Social
4
Vengeful(Nazis)
Mental
2
Cursed
Supernatural
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

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00000

00000

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Experience & Derangements

Experience

Total

22 FBP 80 XP

Spent

22 FBP 69 XP

Notes

Freebie Total: 22, Merits(2)-3, Background-3, Attributes(2)-10, Virtue-2, Willpower,4 Experience:69, Intimidation(1-3)-6, Expression(1-3)-6, Subterfuge(2-3)-4, presence(1-5)-50, Conviction(1-2)-3

Derangements

Hates fascists/Nazis(Vengeful)

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

A fortune built over his time of service.

Retainers

4 Ghouls who serve as bodyguards/Support(Rex, Bullseye, Jesse, Washington)

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Combat Armor, Assault Rifle, Pistol, and Machete

Feeding Grounds

Havens

Bethlehem Steel Warehouses

Equipment (Owned)
Lots of rifles, Shotguns, pistols, blades, legally obtained
Vehicles
Humvees, several Humvees
Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
103

Apparent Age
Mid-Late thirties
D.O.B.
June 20th 1915
R.I.P.
December
Hair
Black
Eyes
Blue
Race
White
Nationality
Russian
Height
6'2"
Build
Muscular
Gender
Male
Face Claim
Tyson Rios

History

History

Russian born in 1915. He grew in the Russian civil war, becoming a member of the NKVD under Stalin. During Stalin's rule, he participated in his worst deeds, including the Holodomor and the Great purge. He was actively serving on the German border when war broke out. He fought for the entire duration, and the hunt for the SS afterwards. He really hate fascists. When Stalin died in 1952, Marshall left the red army, and was soon embraced afterwards. He was brought before the Brujah council, and brought up. Since then, he has moved from war to war, but he become disillusioned with the sects. It has become the same political games that happened within the USSR. Now, he creates ghouls for whoever needs them, training humans in the wars of war, and selling them to the highest kindred bidder, so that they may become ghouls.

