

Lucille Orion

Overview

Overview



Lucille wanted to believe fantastical creatures of the night existed. She had no idea that being kindred was a curse more than some cool fantasy. She fled from the Sabbat in Philadelphia what with setback after setback. Lucille is trying to find someone to stick with in Baltimore because despite how many followers she has online, she is alone.

Basics

Basics

Name

Lucille Orion

Player

Calaverasangre

Chronicle

Baltimore After Dark

Nature

Survivor
Demeanor
Visionary
Concept
Instagram artist
Clan
Lasombra
Generation
12th
Sire
Unnamed sugar daddy

Attributes

Attributes

Physical
p
Strength
Specialization
11100
Dexterity

11110
Stamina

11100
Social
s
Charisma
Specialization
11000
Manipulation

11000
Appearance

11110
Mental
t

Perception
Specialization
11000
Intelligence

11000
Wits

11000

Abilities

Abilities

Talents
s
Alertness
Specialization
00000
Athletics

11000
Awareness

00000
Brawl

11000
Empathy

10000
Expression

10000
Intimidation

10000
Leadership

00000

Streetwise

10000
Subterfuge

10000

00000
Skills
p
Animal Ken
Specialization
00000
Crafts

11100
Drive

10000
Etiquette

10000
Firearms

10000
Larceny

10000
Melee

11100
Performance

00000
Stealth

10000
Survival

11000

00000
Knowledge
t
Academics
Specialization
00000
Computers

11000
Finance

00000
Investigation

00000
Law

00000
Medicine

10000
Occult

11000
Politics

00000
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines

Dominate
11000

Obtenebration
11000

Potence
10000

00000

00000

00000
Backgrounds

Domain
10000

Generation
10000

Resources
11000

Fame
10000

00000

00000
Virtues
Conscience/Conviction

11100
Self-Control/Instinct

11110
Courage

11100

Humanity/Path
11111 11000
Path

Bearing

Willpower
11100 00000
00000 00000
Blood Pool
11111 11111
10000 00000
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Prestigious sire
Social
1
Ambidextrous
Physical
1

Flaw
Type
Bonus
New arrvial
Social
1
Probationary sect member
Social
4

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

Spent

Notes

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Instagram following

Herd

Influence

Mentor

Resources

Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Purse, wallet, notebook, pencil, and android phone

Feeding Grounds

Bars/clubs nearby

Havens

Equipment (Owned)

7 inch knife, lots of alcohol

Vehicles

2010 Honda Accord

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To

Rating

Bound To

Rating

Description

Description

Age

36

Apparent Age

20

D.O.B.

July 5th, 1986

R.I.P.

February 16th, 2008

Hair

Black (dyed dark blue)

Eyes

Blue

Race

White

Nationality

American

Height

5'8

Build

Lithe, toned

Gender

Female

Face Claim

Manabu Satou

History

History

Lucille was often persecuted for her strange interests and hobbies; she was entranced at times by 'fantasy' novels, mythology, and books on rituals of spiritual witchcraft. She wanted to believe it had some basis in reality but feared it didn't after a while. That said, she did normal things like play volleyball on her school's team and do her homework (despite her lack of aptitude). She would play games for hours, spend time drawing, and reading tarot. What else was there to do when one had no father figure and a cronicallly ill mother?

Once her mother died, Lucille learned what it truly meant be alone. She fended for herself entering and exiting clubs/bars from strangers without so much as a friend by her side. Coming home drunk, those nights she considered how she was supposed to create a career for herself when she didn't have terribly much to her name due to other family members getting far more than her following her mother's death.

It was then that she met an older man that took a fancy to her who she eventually tried marrying. He assisted her in paying for art school. Upon finishing, the two celebrate and the man insisted on some 'fun'. It was not fun being thrown into a state of confusion as to why Lucille couldn't eat normal food anymore and her place in the Sabbat in Philadelphia. Her sire kept a safe distance from her after a bit more time together, though superficially he mentored her. She didn't understand the politics of it all too well, so she worked in the evenings selling her art, designing clothing, and leaving things be when she had no particular responsibility.

She saw what the Sabbat are capable of. She's seen how vicious they can be in their conflicts with the other sects. She wanted nothing to do with it, so she did her best to discreetly move to Baltimore. Big mistake, for she didn't account for the Camarilla and independents to be at odds with one another.

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