Hasan Ibn Amad

Overview

Overview



Recently arrived, Hasan is a trained and principled member of the clan, eager to both earn a name for himself, resources to aid the clan, and make the world a tiny bit better while at it.

Basics

Basics

Name
Hasan Ibn Amad
Player
Gufo Sufo
Chronicle
Baltimore After Dark
Nature
Idealist

Demeanor
Soldier
Concept
Principled assassin
Clan
Assamite
Generation
10th
Sire
Al-Mu'tazz

Attributes

Attributes

Physical
p
Strength
Vicious
11110
Dexterity
Agile
11110
Stamina

11000
Social
t
Charisma
Specialization
11000
Manipulation

11000
Appearance

11000
Mental
s
Perception

Specialization
11100
Intelligence

11100
Wits

11000

Abilities

Abilities

Talents
s
Alertness
Specialization
10000
Athletics

11100
Awareness

00000
Brawl

11100
Empathy

00000
Expression

11000
Intimidation

00000
Leadership

00000
Streetwise

00000
Subterfuge

00000

00000
Skills
p
Animal Ken
Specialization
00000
Crafts

11000
Drive

00000
Etiquette

11000
Firearms
Sniping
11110
Larceny

00000
Melee
Knives
11110
Performance

00000
Stealth

11100
Survival

00000

00000
Knowledge
t
Academics
Specialization
00000
Computers

00000
Finance

00000
Investigation

11000
Law

00000
Medicine

00000
Occult

11000
Politics

00000
Science

00000
Technology

10000

00000

Advantages

Advantages

Disciplines

Quietus
11000

Obfuscate
11000

Celerity
11100

Protean
10000

00000

00000
Backgrounds

Generation
11100

Contacts
10000

Resources
11000

Communal Haven
10000

00000

00000
Virtues
Conscience

11000
Self-Control

11110
Courage

11110

Humanity/Path
11111 10000
Path
 Humanity
Bearing

Willpower
11111 11100
11111 11100
Blood Pool
11111 11111
11100 00000
Blood/Turn

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
 Additional Discipline (protean)
 Supernatural
5
 Thousand Meter Killer
 Clan
 1
 Eat Food
 Physical
1
 Crackshot
 Physical
3
 Concentration

Mental
1
Sanctity
Social
2
Flaw
Type
Bonus
Vulnerability to Silver
Physical
2
Addiction (Nicotine)
Physical
3
Deep Sleeper
Mental
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

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00000

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00000

00000

00000

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Experience & Derangements

Experience

Total
35
Spent
35
Notes
4 Freebies spent on Willpower
2 freebies spent on Firearms 4
2 freebies spent on Melee 4

10 xp spent on Protean 1
5 xp spent on Obfuscate 2
5 xp on Celerity 2
5 xp on Quietus 2
10 xp on Celerity 3

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts
 1 arms smuggler
Fame

Herd

Influence

Mentor

Resources
 Savings from previous contracts. Not a lot, but with a bit of care, should last a while.
Retainers

Status

Other
 Communal Haqimite Haven

Rights & Possessions

Rights & Possessions

Gear (Carried)
 Knife, pocket watch, phone, wallet, swiss army knife,
Feeding Grounds
 N/A
Havens
 Small run down apartment
Equipment (Owned)
 Hunting rifle, computer
Vehicles

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
 140
Apparent Age
 38
D.O.B.
 26.06.1884
R.I.P.
 08.12.1932
Hair
 Bald
Eyes
 Brown
Race
 Arab
Nationality
 American
Height
 190 cm
Build
 Lean
Gender
 Male
Face Claim

History

History

Born in the then Ottoman province of Iraq, Hasan was the son of local nobility, taking up arms against the British occupation in the wake of the first world war. It was this that caught the eye of the Saracen that would eventually embrace him. An experienced Assamite with a particular predilection for targeting Gangrel, so much so that he had taken to the discipline of Protean like one of the Ferals. Taking him under his wing, what followed was many decades of travelling both the Old world and the new, as contracts, whim, and fortune dictated.

Eventually he was released from his sire's close mentorship, taking the opportunity to stay in the New World for a longer period of time. Now, presented with the opportunity to make a name for himself, by himself, Hasan is eager to see the world for himself.

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