Frederick Ehrler

Overview

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A former Philosophy student with an interest in political theory. His friend circle and strong opinions brought him to the periphery of the local anarchist scene. He quickly became known for his knowledge on theory and his willingness to discuss any idea at lenght.

Some found this to be endearing, some less so. Jonathan Brigg did not quite know where he stood on that issue but decided to give the book smarts and lofty ideals a chance to prove themselves in the field. After all the boy already rants like a Brujah, so might as well...

Basics

Basics

Name
Frederick Ehrler
Player
warun

Chronicle
Baltimore After Dark
Nature
Pedagogue
Demeanor
Rebel
Concept
Blowhard Intellectual
Clan
Brujah
Generation
11
Sire
Jonathan Brigg

Attributes

Attributes

Physical
s
Strength

11000
Dexterity

11100
Stamina

11000
Social
t
Charisma

11100
Manipulation

11000
Appearance

11000
Mental
p
Perception

11000
Intelligence
Analytical
11110
Wits
Witty Remarks and Comebacks
11110

Abilities

Abilities

Talents
s
Alertness
fine detail
11110
Athletics

00000
Awareness

00000
Brawl

11000
Empathy

00000
Expression

11100
Intimidation

00000

Leadership

00000
Streetwise

10000
Subterfuge

11100

00000
Skills
t
Animal Ken

00000
Crafts

00000
Drive

00000
Etiquette

10000
Firearms

11000
Larceny

00000
Melee

00000
Performance

11000
Stealth

00000
Survival

00000

00000
Knowledge
p
Academics
Philosophy
11110
Computers

10000
Finance

00000
Investigation

11000
Law

11000
Medicine

11000
Occult

11000
Politics

11100
Science

10000
Technology

00000

00000

Advantages

Advantages

Disciplines
Celerity

11000
Potence

00000
Presence

10000

00000

00000

00000
Backgrounds
Generation

11000
Mentor

10000
Resources

10000
Allies

11000
Contacts

11000

00000

Virtues
Conscience

11100
Self-Control

11110
Courage

11100

Humanity/Path
11111 10000
Path

Bearing

Willpower
11111 10000
11111 10000
Blood Pool
11111 11111
11
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Language (English)
Mental
0
Common Sense
Mental
1

Flaw
Type
Bonus
 New Kid
 Social
1

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total
30

Spent
19
Notes
Freebies:
+1 Merit / -1 Flaw / +5 1 dot appearance / +6 1 dot academics 1 dot alertness 1 dot / expression +3 / 3 dots willpower / +1 1 dot contact
Total: 15

EXP
+3 1 dot streetwise / +2 1 dot Brawl / +2 1 dot medicine / +2 1 dot law / +2 1 dot investigation / +4 1 dot subterfuge / +4 1 dot conscience

Stat Loss
-1 Humanity and -1 Conscience from botching degen check for killing someone in frenzy

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies
Gabbie; local political organizer with some sway in her scene
Jai; University librarian
Contacts
Carter; black market dealer introduced by Jonathan
Veronica; works at the blood bank
Fame

Herd

Influence

Mentor

Jonathan Brigg; Brujah Ancillae who hides experience under a care free attitude
Resources
does online tutoring and translation work
Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)
Smartphone, Wallet
Feeding Grounds
tries to buy from bloodbank or butcher
Havens
shitty 1 room apartment
Equipment (Owned)
Desktop PC, 9mm pistol
Vehicles

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
 26
Apparent Age
 24
D.O.B.
 12 August 1996
R.I.P.
  21 November 2020
Hair
 brown
Eyes
 blue
Race
 white
Nationality
 German/American
Height
 1.82 m
Build
 slender
Gender
 male

Face Claim

History

History

Frederick was born and raised in Germany where he had a mostly uneventful childhood. In school he was more interested in arguing with teachers than in actually learning. The person that changed that was a Philosophy teacher who had the patience and wit to push back on his constant questioning and he managed to teach Fred some appreciation for the academics. The new found interest brought him to study Philosophy at university and some other fields in his spare time. He finished his bachelor in Germany and when his parents moved to the US for work he decided to come with them.
In Baltimore he begun his masters degree and started tutoring other students in his field. His interest in political theory and anti-authoritarian attitude got him involved with the local anarchist scene where he got known for being a big talker but only occasional attendee to actual protests. By hanging around the usual bars and gathering places and talking theory with sometimes less than receptive conversation partners, he developed some oratory skills and learned how to duck when someone was to drunk to express their disagreement with words.
After finishing his masters degree he celebrated with some friends at one of the local scene bars and got into a drunken argument with one of the regulars, Jonathan Brigg. The conversation left an impression to say the least and Brigg got the idea that it would be funny to see how a loudmouth academic would fare when running with some real rebels.
Jonathan became Fredericks sire and introduced him to the harsh reality of kindred life. Fred did not take it well and barely adjusted, refusing to directly feed from humans for as long as possible. He prefered to buy from blood banks or, if money was short, to get animal blood from butchers, a habit Jonathan loved to make fun of. After learning the skills Jonathan deemed necessary to survive the night and being forced to help with some of his sires illicid buisiness, Fred was deemed to be ready to be introduced to the Prince.

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