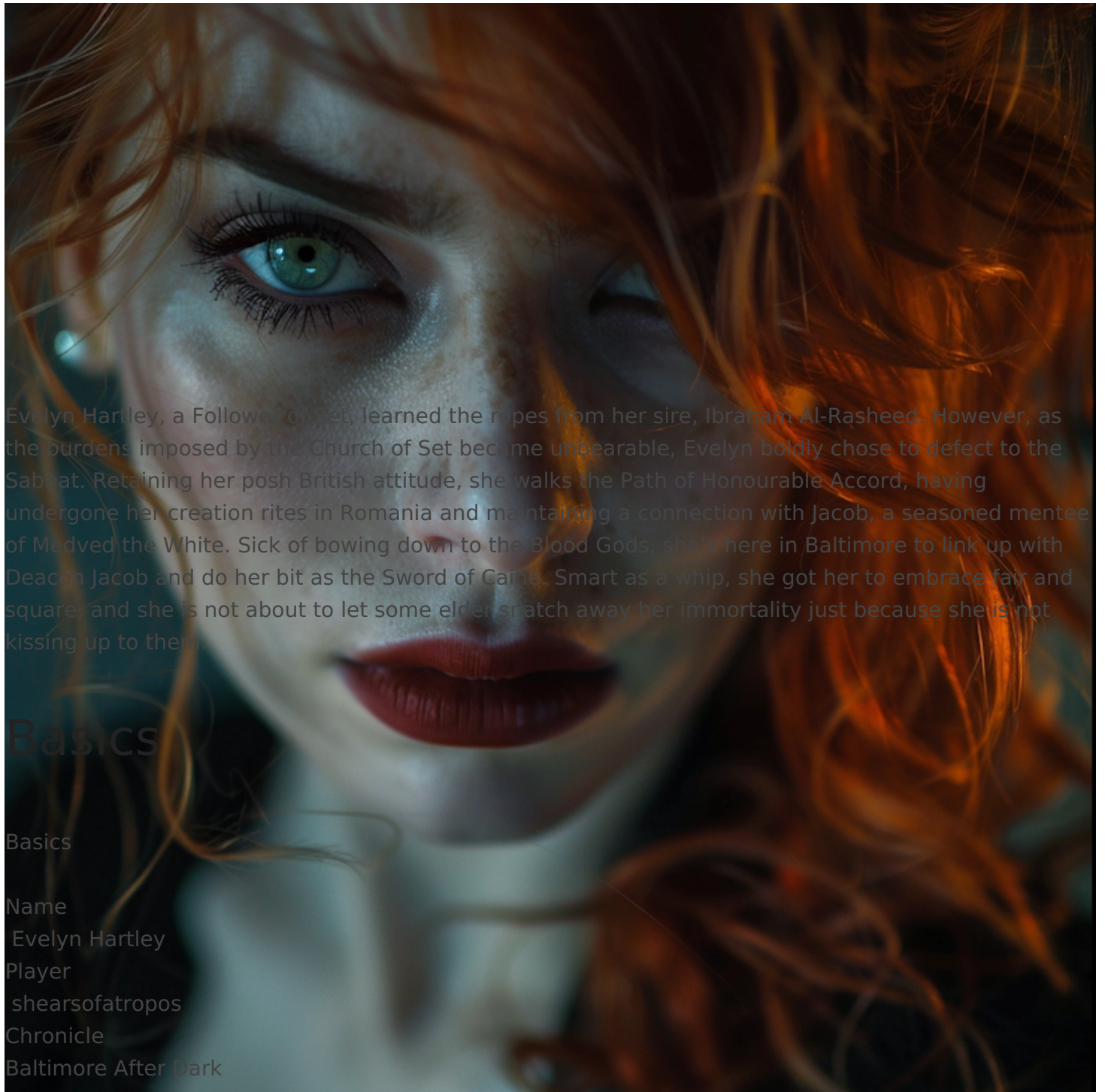


# Evelyn Hartley [DEAD]

## Overview

Overview



Evelyn Hartley, a Follower of Set, learned the ropes from her sire, Ibrahim Al-Rasheed. However, as the burdens imposed by the Church of Set became unbearable, Evelyn boldly chose to defect to the Sabbat. Retaining her posh British attitude, she walks the Path of Honourable Accord, having undergone her creation rites in Romania and maintaining a connection with Jacob, a seasoned mentee of Medved the White. Sick of bowing down to the Blood Gods, she's here in Baltimore to link up with Deacon Jacob and do her bit as the Sword of Came. Smart as a whip, she got her to embrace fair and square, and she is not about to let some elder snatch away her immortality just because she is not kissing up to them.

## Basics

### Basics

#### Name

Evelyn Hartley

#### Player

shearsifatropos

#### Chronicle

Baltimore After Dark

#### Nature

Competitor

Demeanor

Scientist

#### Concept

Setite Priestess Turned Sabbat Knight

#### Clan

Followers of Set

#### Generation

8th  
Sire  
Ibraham Al-Rasheed

# Attributes

Attributes

Physical

p  
Strength

11000  
Dexterity  
Swift

11110  
Stamina

11000  
Social  
s  
Charisma  
Sudden Exits

11111  
Manipulation

11000  
Appearance

11100  
Mental  
t  
Perception

11100  
Intelligence

11100  
Wits  
Changes in Strategy

11110

# Abilities

Abilities

Talents

p

Alertness

10000

Athletics

10000

Awareness

10000

Brawl

11100

Empathy

10000

Expression

11100

Intimidation

00000

Leadership

10000

Streetwise

00000

Subterfuge

11100

00000

Skills

s

Animal Ken

10000

Crafts

00000

Drive

10000

Etiquette

10000

Firearms

00000

Larceny

10000

Melee

10000

Performance

00000

Stealth

Silent Movements

11110

Survival

10000

00000

Knowledge

t

Academics

11100

Computers

00000  
Finance

10000  
Investigation

10000  
Law

10000  
Medicine

00000  
Occult

11100  
Politics

10000  
Science

10000  
Technology

00000

00000

# Advantages

Advantages

Disciplines

Obfuscate  
11110

Serpentis  
11000

Thaumaturgy  
11110

00000

00000

00000  
Backgrounds

Generation  
11111

Ritae  
11000

Resources  
11000

Allies  
11000

Retainer  
10000

00000  
Virtues  
Conviction

11000  
Self-Control

11100  
Courage

11110

Path  
11111 11100  
Path  
Honourable Accord  
Bearing  
Devotion  
Willpower  
11111 11000  
00000 00000  
Blood Pool  
11111 11111  
11111 00000  
Blood/Turn  
15 max, 3 pr. turn.

## Merits & Flaws

Merits & Flaws

Merit  
Type  
Cost  
Additional Discipline (Thaumaturgy)  
Supernatural  
5  
Grand Library Occult, Academics and Investigation [Archeology Background]  
Mental  
2

Flaw  
Type  
Bonus  
Recruitment Target  
Social  
1  
Forked Tongue  
Clan Specific  
2

# Rituals & Paths

Rituals & Paths

Ritual  
Level  
Defense of the Sacred Haven  
1

Path

Movement of the Mind

11110

Path of Conjuring

11000

Lure of Flames

10000

00000

00000

00000

00000

00000

## Experience & Derangements

Experience

Total

88

Spent

84

Notes

Freebie Points

3 dots to increase wp from 4 to 7.

6 dots to increase path to 8

7 dots of merits

2 dots ability increase: stealth 3 -> 4

3 dots of flaw

15 dots natural

### XP Points (85)

- Resources 2 (5xp)
- Retainer 1 (3xp)
- Allies 2 Medical Examiner (Medical Anthropologist) (5xp)
- Serpentis 1 (10 xp), Serpentis 2 (5 xp)
- Thaumaturgy 1 (10 xp), Thaumaturgy 2 (5 xp), thaum 3 (10 xp), thaum 4 (15 xp)
- Another path (7 xp), raised to level 2 (3 xp)
- Another path (7 xp)

### XP Add

12 May 2024 - 3XP

Derangements

# Expanded Backgrounds

Expanded Backgrounds

Allies

Medical Examiner; Medical Anthropologist

Contacts

Fame

Herd

Influence

Mentor

Resources

Investments; Savings

Retainers

Professor Emeritus of Anthropology

Status

Other

## Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Equipment (Owned)

Grand Library

Vehicles

Other

## Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To

Rating

Bound To

Rating

# Description

## Description

Age

123

Apparent Age

21

D.O.B.

March 17th, 1880

R.I.P.

April 5th, 1901

Hair

Red

Eyes

Blue

Race

White

Nationality

British

Height

5'8"

Build

Slender

Gender

Cis-Woman

Face Claim

AI

A redhead with green eyes and a flickering tongue, Evelyn dresses in tasteful, vintage blacks. Her hair looks like it's been meticulously pin-curled. She has a flickering, serpentine tongue that oscillates

between alluring and appalling.

# History

## History

Evelyn Hartley was born in 1880 in the United Kingdom to Clara and Geoffrey Hartley, a couple of modest means who nonetheless fostered her love for learning. Her uncle, Charles Hartley, was a British ambassador to the Ottoman Empire, known for his diplomatic savvy.

Evelyn's knack for detailed note-taking and beautiful handwriting caught her uncle's eye, and he offered her a position to assist him. Eager for the chance to escape her family's financial struggles, Evelyn jumped at the opportunity.

While working with her uncle, Evelyn gained access to a trove of diplomatic documents and ancient texts, sparking her interest in Egypt's deep historical roots. She was especially fascinated by Hypatia, the renowned philosopher of Alexandria, whose intellect and tragic story captivated her. This led Evelyn to explore the remnants of the Library of Alexandria, seeking echoes of Hypatia's world in the ancient texts.

It was here, amid her search for a mysterious tome rumored to contain arcane knowledge, that Evelyn's life took a dramatic turn. Her dedication to uncovering ancient secrets attracted the attention of an ancient Setite vampire, who had been secretly guarding the tome. Impressed by her potential, the vampire chose her as his childe, thrusting her into a new existence.

Her sire, Ibrahim Al-Rasheed, raised her in the ways of the Clan and its Church, until she was eventually ordained as a Setite Priestess. So passed a good few decades, until, the demands of the Church of Set grew too heavy, and Evelyn defected to the Sabbat. She still keeps her posh British outlook, following the Path of Honourable Accord (she received her creation rites in Romania, and has a tie with Jacob, the older mentee of Medved the White) but she is sick and tired of the oppression of the Blood Gods. Evelyn earned her embrace, by being smart. She will not have immortality taken away, just because she is not properly sucking up to an Elder that hasn't earned her loyalty.

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