Erin

Overview

Overview



Basics

Basics

Name
 Erin
Player
 Maq
Chronicle
Baltimore After Dark
Nature
 Deviant
Demeanor
 Bon Vivant

Concept
if the song 'Closer" was a person
Clan
Toreador
Generation
9th (through Diablerie)
Sire
Simeon (Diablerized)

Attributes

Attributes

Physical
p
Strength
Powerful Arms
11110
Dexterity

11000
Stamina

11100
Social
s
Charisma
Witty
11110
Manipulation

11100
Appearance

11100
Mental
t
Perception
Insightful
11110

Intelligence

11100
Wits

11000

Abilities

Abilities

Talents
p
Alertness
Specialization
10000
Athletics

11000
Awareness

10000
Brawl

00000
Empathy
Emotions
11110
Expression
Conversation
11110
Intimidation

00000
Leadership

00000
Streetwise

00000

Subterfuge

11000

00000
Skills
s
Animal Ken
Specialization
00000
Crafts

00000
Drive

10000
Etiquette

10000
Firearms

00000
Larceny

00000
Melee

00000
Performance

11000
Stealth

11000
Survival

00000

00000
Knowledge

t
Academics
Specialization
00000
Computers

00000
Finance

11000
Investigation

11000
Law

11000
Medicine

00000
Occult

00000
Politics
 Camarilla
11110
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines

Auspex
00000

Celerity
10000

Presence
11100

00000

00000

00000
Backgrounds

Generation
11110

Status
11100

Domain
10000

00000

00000

00000
Virtues
Conscience/Conviction

11110
Self-Control/Instinct

11110
Courage

11000

Humanity/Path
11111 11100
Path

Bearing

Willpower
11111 00000
00000 00000
Blood Pool
00000 00000
0000
Blood/Turn
2

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Blush of Health
Physical
2
Eat Food
Physical
1
Hidden Diablerie
Supernat.
3

Flaw
Type
Bonus
Soft-Hearted
 Mental
1
 Permanent Fangs
 Physical
3
 Glowing Eyes
 Physical
3

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

Spent

Notes

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Equipment (Owned)

Vehicles

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age

Apparent Age

D.O.B.

R.I.P.

Hair

Eyes

Race

Nationality

Height

Build

Gender

Face Claim

History

History

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