

Declan Gornt

Overview

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A man of few words, Declan is the Stoic silent type when he's not needed to win over a courtroom. Having fought some battles with a blade and others with a pen, Mr. Gornt is always strategic when he has to apply 'pressure'.

But on the occasions he finds time to relax, he lets his shoulders slump and the bags under his eyes to show...

Basics

Basics

Name

Declan Gornt

Player

Otaku

Chronicle

Baltimore After Dark
Nature
Enigma
Demeanor
Director
Concept
Sketchy Lawyer
Clan
Ventrue
Generation
10th
Sire
Dame Olivia Douglas Scott

Attributes

Attributes

Physical
Strength

11000
Dexterity

11100
Stamina

11100
Social
Charisma

11100
Manipulation
Persuasive
11110
Appearance

11100

Mental
t
Perception

11000
Intelligence

11000
Wits

11000

Abilities

Abilities

Talents
p
Alertness

10000
Athletics

11100
Awareness

00000
Brawl

10000
Empathy

11000
Expression

00000
Intimidation

11100
Leadership

11100
Streetwise

00000
Subterfuge
Smooth Talker
11110

00000
Skills
s
Animal Ken

00000
Crafts

00000
Drive

10000
Etiquette

10000
Firearms

11100
Larceny

00000
Melee

10000
Performance

11000
Stealth

10000
Survival

00000

Expert Skill: Demolitions

10000

Knowledge

t

Academics

10000

Computers

00000

Finance

10000

Investigation

00000

Law

11100

Medicine

00000

Occult

00000

Politics

11000

Science

00000

Technology

10000

00000

Advantages

Advantages

Disciplines

Dominate

11100

Fortitude

11100

Presence

11110

Celerity

10000

00000

00000

Backgrounds

Generation

11100

Resources

11111

Domain

11110

Ally

11000

Retainer

10000

Status

Primogen

11110

Virtues

Conscience/Conviction

11000
Self-Control/Instinct

11100
Courage

11111

Humanity/Path

11111 00000

Path

Humanity

Bearing

Normalcy

Willpower

11111 11100

00000 00000

Blood Pool

00000 00000

00011 11111

Blood/Turn

1

Merits & Flaws

Merits & Flaws

Merit

Type

Cost

Iron Will

Mental

3

Flaw
Type
Bonus
Uncommon Vitae Preference
Clan
-2
Sleeping with the Enemy
Social
-3
Demon Hounded
Supernatural
-2

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

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00000

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Experience & Derangements

Experience

Total

98

Spent

86

Notes

Freebie Points: 15 (+7 from Flaws)

Experience Earned: 98 (Neonate)

- Dominate 2 = 5
- Fortitude 2 = 5
- Presence 2 = 5
- Dominate 3 = 10
- Presence 3 = 10
- Retainer 1 = 3
- Fortitude 3 = 10
- Firearms 3 = 4
- Presence 4 = 15
- Athletics 1 = 3
- Athletics 2 = 2
- Athletics 3 = 4
- Celerity 1 = 10

Unspent Experience: 12

Awarded:

- Status 4 (Primogen)

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Lillian Matherson - Senior-Partner in the Law Firm and wife of Declan. Possessed by the demon Kyrael, of the House of Devils.

Contacts

Fame

Herd

Influence

Mentor

Resources

Matherson.Gornt Law Firm, 1 South St.

Retainers

Status

Ventrue Primogen of Baltimore

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Pricy but not too expensive, respectable business suit

Nokia 3310 mobile phone

40 year old pager

.45ACP Colt M1911 service pistol (Licensed)

Feeding Grounds

Havens

Penthouse apartment in 1 South St.

Equipment (Owned)

.30-06 M1 Garand Carbine (Service Issued Korean War, Licensed, kept in Declan's office at the Firm)

Vehicles

Bentley Continental GT V8 Coupe

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To

Rating

Bound To
Rating

Description

Description

Age

94

Apparent Age

29

D.O.B.

11th July 1930

R.I.P.

31st October 1959

Hair

Black with grey streaks

Eyes

Brown

Race

Caucasian

Nationality

American

Height

5' 11"

Build

Fit

Gender

Male

Face Claim

Larry from Pokemon

Known Languages: English (Native), Korean (having fought in the war), Spanish (Leant because of the Matherson's and the firms clients).

Ventruue Refined Palate/Uncommon Vitae Preference: Jury members or those who served on a jury in the last 30 days.

Lineage:

- Dame Olivia Douglas Scott (9th Gen.)
- Madeline Graceford (8th Gen)
- Harold Thursby (7th Gen.)
- Rhodry (6th Gen.)
- Geraint (5th Gen.)
- Mithras (4th Gen.)
- Ventru (3rd Gen.)

History

History



Declan Gornt was born on July 11, 1930, to a conservative family near Baltimore, Maryland. He grew up in the shadow of the Great Depression and World War II, molding him into a disciplined, resilient man. By 20, he enlisted in the U.S. Navy Seabees, where he served with distinction during the Korean War as a Combat Engineer, rising to the rank of Petty Officer E-5. His experiences in combat left him with a rigid sense of duty, but also a hint of disillusionment. Declan's one claim to fame was partaking in the Seabee's drunken theft of North Korean trains, where his hands were scarred by a locomotive's boiler, since which he has hidden with leather gloves [Source]. His desire to shape the future through means beyond brute force led him to law.

Returning stateside, Declan pursued pre-law at Johns Hopkins University, eventually earning a law scholarship to Yale. During his studies, he met Cillian Matherson, a fellow aspiring attorney who shared his vision for justice—and his ambition. They became fast friends, bonded by shared ideals and long nights of rigorous study. Declan earned his law degree at 29, celebrating a future he believed he'd carved with his own hands.

That same evening of October 31st, 1959, as others celebrated Halloween, his life took an unexpected turn. Dame Olivia Douglas Scott, a dignified and centuries-old Ventrue, saw immense potential in him. She Embraced Declan, welcoming him into the world of the Kindred with a calculated sense of mentorship. Adjusting to vampiric life was challenging; Declan's ambitions grew, yet he now understood the rules were far more rigid and perilous than any mortal could imagine. Under Dame

Olivia's guidance, he refined his instincts and developed the poise expected of a Ventrue, masking his predatory nature behind impeccable manners and an unfaltering smile.

With his sire's support, Declan co-founded Matherson.Gornt Law Firm with Cillian. The firm aimed to be a cornerstone of influence, a place where Declan could wield power quietly, pulling strings behind the scenes. Yet the 1970s and '80s were tumultuous for them, and Cillian's unexpected passing in the late '90s while overseas left Declan reeling. He mourned his friend's death, and, with some detachment, watched as Lillian, Cillian's daughter, took her father's place at the firm. Surprisingly, Lillian proved to be a formidable partner, and together, they revived the firm's fortunes.

Now, Matherson.Gornt Law Firm has established itself as a powerful player in the legal and political underworld. Declan continues to expand his influence, balancing the demands of his Ventrue lineage with the ruthlessness needed to thrive in the vampire elite. Driven by ambition, loyalty to his sire, and a deeply ingrained sense of duty, Declan sees himself as a new breed of Ventrue—a modern architect of power, willing to play by the old rules but always seeking new ways to bend them.

Declan Gornt built a legacy over decades, transitioning from ambitious lawyer to an influential figure in both mortal and vampiric realms. For years, his law firm with Cillian Matherson's daughter, Lillian, became a quiet powerhouse in the East Coast legal scene, thanks to Declan's subtle use of Dominate and meticulous documentation that allowed him to "inherit" his own position when needed.

But around 2010, Declan's fabricated identities began to strain his relationship with Lillian. Though he manipulated the memories of many, Lillian's suspicions persisted, her mind somehow resistant to Kindred tampering. After Declan relocated temporarily to New York, Lillian's curiosity led her to her father's occult archives, which he had accumulated on his many overseas trips. One fateful night, she opened a text she should not have touched. Drunk and impulsive, she inadvertently summoned a weak demon from the Abyss. With no proper protections in place, the demon seized upon her vulnerable soul, merging with her and creating a new, complex entity: Lillian Matherson, bound with Kyrael, a demon of the ancient House of Devils.

When Declan returned to Baltimore, he found a transformed Lillian, vibrant and youthful as she had been in her mid-twenties. Yet her eyes held a fiery depth that even his vampiric senses recognized as something unnatural. Kyrael's fiery presence heightened Lillian's emotions, particularly her long-standing infatuation with Declan. For his part, Declan felt drawn to her in ways he had denied for decades, especially considering the godfatherly bond he shared with her since childhood. But Lillian's allure, now intensified by Kyrael's demonic energy, shattered his carefully cultivated restraint. Their reunion led to mutual confessions of their feelings and an unveiling of each other's true natures.

This revelation marked a profound turning point in Declan's unlife. Loving Lillian meant embracing a paradox: a vampire, a creature bound to eternal darkness, drawn to a demon-possessed mortal whose existence defied mortal and Kindred logic alike. Together, they now navigate the dualities of their relationship, masking shared tenderness behind witty jabs. Their bond has grown even as Declan remains engaged in Camarilla politics and Ventrue affairs, balancing his ancient obligations with the passionate partnership that now defines his existence.

In late 2024, Declan finally returns to Baltimore with a renewed sense of purpose. He intends to establish his position among the local Kindred, reclaim his influence, and finally make things official with Lillian/Kyrael, hoping that love—or something close to it—might sustain them both through the chaos and secrecy of unlife.

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