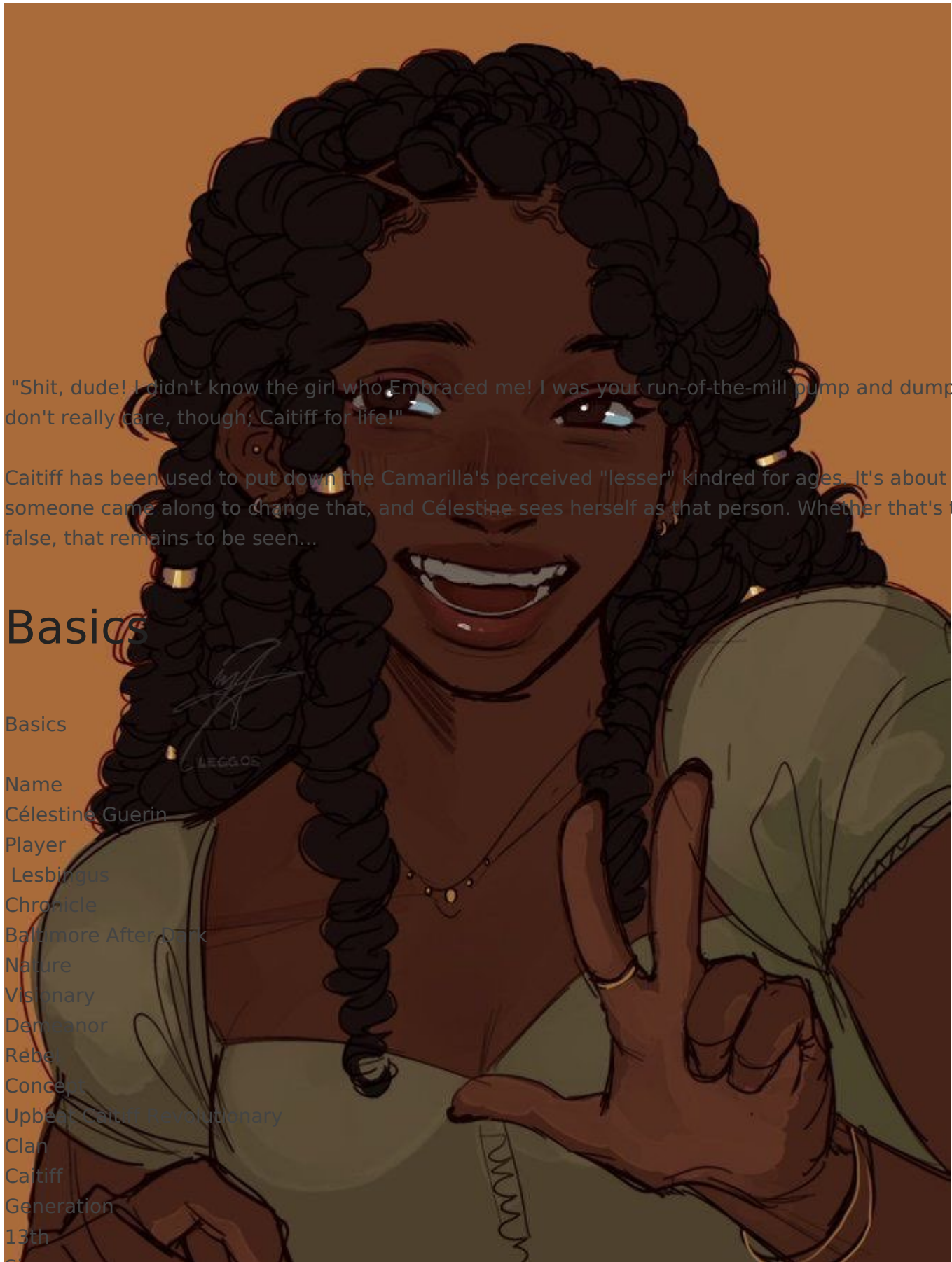


Célestine Guerin

Overview

Overview



"Shit, dude! I didn't know the girl who Embraced me! I was your run-of-the-mill pump and dump! I don't really care, though; Caitiff for life!"

Caitiff has been used to put down the Camarilla's perceived "lesser" kindred for ages. It's about time someone came along to change that, and Célestine sees herself as that person. Whether that's true or false, that remains to be seen...

Basics

Basics

Name

Célestine Guerin

Player

Lesbingus

Chronicle

Baltimore After Dark

Nature

Visionary

Demeanor

Rebel

Concept

Upbeat: Caitiff Revolutionary

Clan

Caitiff

Generation

13th

Sire

Unknown

Attributes

Attributes

Physical

T

Strength

11000

Dexterity

11100

Stamina

11000

Social

P

Charisma

Smooth Talker

11110

Manipulation

11100

Appearance

11100

Mental

S

Perception

11100

Intelligence

Problem Solver

11110

Wits

11000

Abilities

Abilities

Talents

p

Alertness

11100

Athletics

00000

Awareness

00000

Brawl

00000

Empathy

11100

Expression

Conversation

11100

Intimidation

00000

Leadership

Compelling, Friendly

11110

Streetwise

Ear to the Ground

11110

Subterfuge

00000

00000

Skills

s

Animal Ken

00000

Crafts

00000

Drive

11000

Etiquette

11100

Firearms

10000

Larceny

00000

Melee

00000

Performance

00000

Stealth

Hiding

11110

Survival

00000

00000

Knowledge

t

Academics

History

11000

Computers

00000

Finance

00000

Investigation

00000

Law

10000

Medicine

00000

Occult

00000

Politics

11000

Science

00000

Technology

00000

00000

Advantages

Advantages

Disciplines

Presence

10000

Celerity

10000

Obfuscate

10000

00000

00000

00000

Backgrounds

Resources

11000

Allies

10000

Contacts

10000

Alternate Identity

11000

00000

00000

Virtues

Conscience

11110

Self-Control

11100

Courage

11100

Humanity

11111 11000

Path

Bearing

Willpower

11100 00000

00000 00000

Blood Pool

11111 11111

00000 00000

Blood/Turn

1

Merits & Flaws

Merits & Flaws

Merit

Type

Cost

Language (English, Haitian-Creole)

Mental

Natural Leader

Social

1

Clan Friendship (Brujah)

Social

4

Arcane

Social

2

Flaw

Type

Bonus

Clan Enmity (Setites)

Social

4

Sleeping with the Enemy

Social

3

Rituals & Paths

Rituals & Paths

Ritual

Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total

15

Spent

15

Notes

Freebie Points - 15;

Spent on;

3 Points of Leadership (-6)

1 Point of Dexterity (-5)

1 Point of Streetwise (-2)

1 Point of Stealth (-2)

XP - 15;

Spent on;

1 Point of Intelligence (-12)

New Specialty for Leadership (-3)

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Célestine has some friends in the paper, people who recognize her as an activist and keep her in the loop about certain events.

Contacts

Célestine also has friends in the lower spheres of Baltimore's politics world who can help her smooth things over or get some needed documentation

Fame

Herd

Influence

Mentor

Resources

Célestine is lower middle-class, working on and off as a waitress. She has a small, cozy apartment and a beat-up Chevy, and a decent allowance that lets her splurge every couple months.

Retainers

Status

Other

Alternate Identity - Jeanie Ellis; A waitress and recent college graduate. She uses this identity when dealing with her mortal allies and contacts, as well as when she works her night job.

Clan Enmity - The Setites; Whilst wandering the nation, Célestine may have slipped up... a little bit.

She involved herself with a Brujah Anarch Gang, who were in a stand-off with a Setite expeditionary force. The two groups were facing off over a buried artifact that would have spelled trouble for the Anarchs, and pretty much everybody else, so Célestine threw her lot in with them. At the end of the minor conflict, several Setites and Brujah were dead, the artifact was destroyed, and Célestine found herself written in bright red ink on the Setite's shit list for her actions.

Clan Friendship - Brujah; Similar to how she earned The Setite's ire for her actions in St. Louis, Célestine earned the Brujah's respect. She could have wandered off, not involved herself, but the actions of the Setite faction would have hurt a lot of people, and Célestine could not, would not stand for that. She fought shoulder to shoulder with people far older and more powerful than herself. She took big hits and nearly met Final Death for people she barely knew, and for that she earned the Brujah gang's respect, and from them word spread of her actions and the strength of her character, to the point that the Clan consider her in high standing.

Sleeping with the Enemy;As an Anarch, the Camarilla aren't really Célestine's enemies. More like a shitheel neighbor. And one of said shitheel neighbors is really hot. Since coming to Baltimore, Célestine has fallen in (to bed) with a Camarilla woman named Lillian. It could be a real mess if a powerful woman like Lillian was discovered to be fond of a Caitiff Anarch, so they keep it low-key.

Rights & Possessions

Rights & Possessions

Gear (Carried)

A Purse with a wallet, cellphone and other knick-knacks.

Sig Sauer P320

At least one book

Feeding Grounds

Havens

A small apartment in Baltimore. It's... okay. Cozy?

Equipment (Owned)

A small apartment

An allowance of \$1,200 a month

Vehicles

A beat-up 1994 Chevy Blazer that's seen better days.

Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age

28

Apparent Age

21

D.O.B.

11 / 11 / 1993

R.I.P.

1 / 22 / 2014

Hair

Dark Brown
Eyes
Brown
Race
African-American
Nationality
Haitian-American
Height
5'
Build
Slim, not out of shape but not in shape either
Gender
Female (MtF)
Face Claim

Célestine is a dark-skinned, curly-haired woman of average height and average build. She's pretty, but something about her causes others' eyes to pass right over her. She almost always has a slight smile curling her lips, an eager energy surrounding her. She wears her hair natural, and doesn't really style it except for two braids in the front and some gold rings she was given for her 18th birthday, which she has never parted with.

She usually wears average street clothes. Branded T-shirts, skinny jeans, tennis shoes. She looks like your average civilian, which she uses to her advantage.

History

History

Célestine Guerin was born in New Orleans, Louisiana on November 11th, 1993, Célestine was the child of a politician and a steel worker. Her mothers raised her well, raised her to look at the bigger picture and work towards the goals she desired. Célestine had a heavy interest in political activism from an early age, as well as history, and dedicated herself to both. She acquired a degree in history and political science from Louisiana State University, and was working towards a promising career in politics in her home state.

Then she died.

Célestine was out with friends when an old acquaintance approached her. They got to talking. Talking turned to flirting, flirting turned to the two of them slinking off to a motel. Célestine was never seen

again.

The story was she was murdered. That wasn't too far from the truth... but the fact of the matter is, she was Embraced. Her sire disappeared, she never learned her Clan, nor about the new world she inhabited. She lacked any telltale traits of her Clan, either, and was soon labeled *Caitiff*. She wandered from place to place for months, learning all she could. Eventually, she arrived in Baltimore, and began her plan.

She would make Caitiffs known. Make them respected. She wouldn't do it like Pander; she'd earn trust. Friendship. Even though it was an uphill battle, she found her cause, and only Final Death would stop her from seeing it through.

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