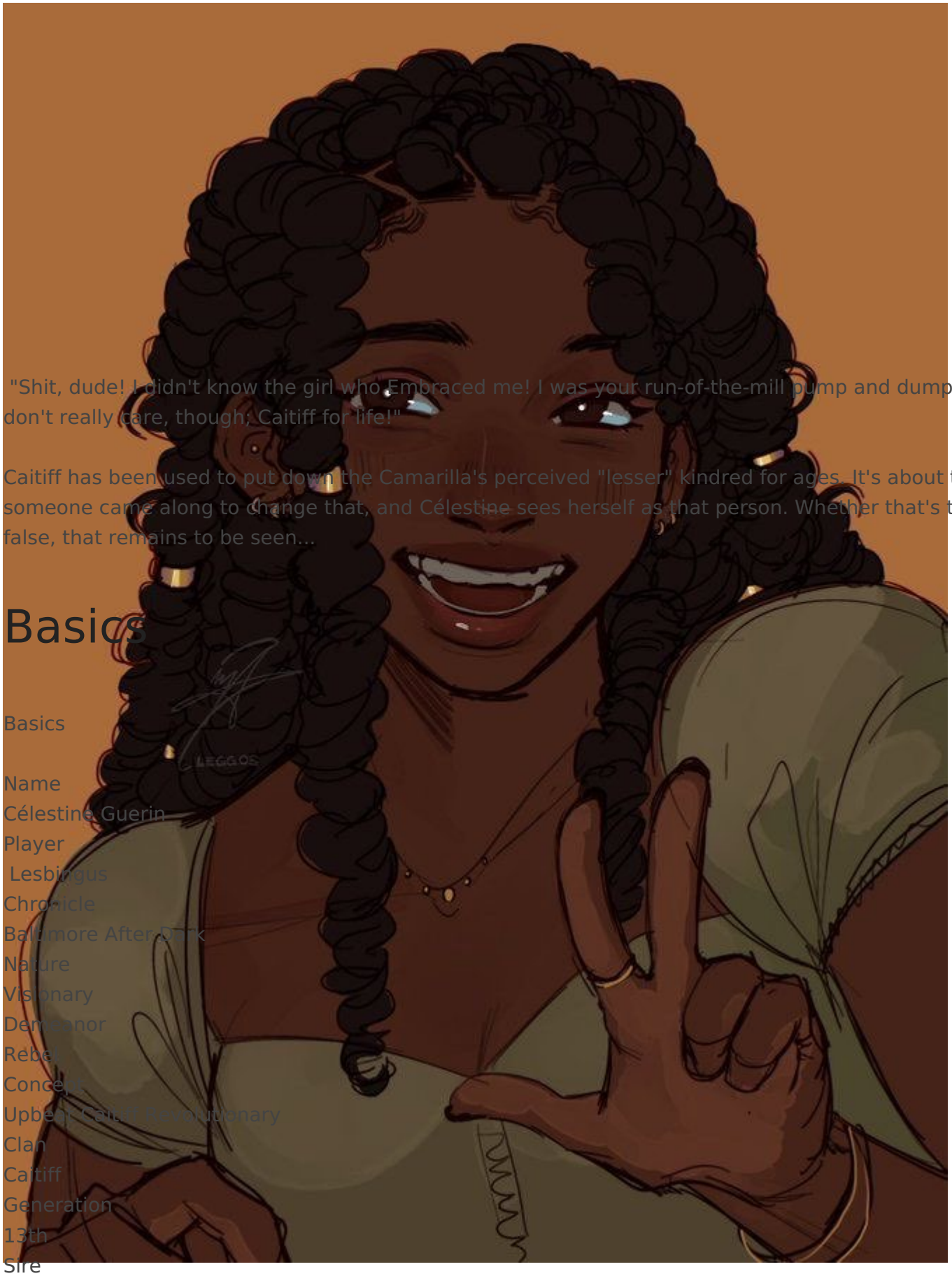
Célestine Guerin

Overview

Overview



"Shit, dude! I didn't know the girl who Embraced me! I was your run-of-the-mill pump and dump! I don't really care, though; Caitiff for life!"

Caitiff has been used to put down the Camarilla's perceived "lesser" kindred for ages. It's about time someone came along to change that, and Célestine sees herself as that person. Whether that's true or false, that remains to be seen...

Basics

Basics

Name
Célestine Guerin
Player
Lesbiangus
Chronicle
Baltimore After Dark
Nature
Visionary
Demeanor
Rebel
Concept
Upbeat Caitiff Revolutionary
Clan
Caitiff
Generation
13th
Sire

Unknown

Attributes

Attributes

Physical
T
Strength

11000
Dexterity

11100
Stamina

11000
Social
P
Charisma
Smooth Talker
11110
Manipulation

11100
Appearance

11100
Mental
S
Perception

11100
Intelligence
Problem Solver
11110
Wits

11000

Abilities

Abilities

Talents
p
Alertness

11100
Athletics

00000
Awareness

00000
Brawl

00000
Empathy

11100
Expression
Conversation
11100
Intimidation

00000
Leadership
Compelling, Friendly
11110
Streetwise
Ear to the Ground
11110
Subterfuge

00000

00000
Skills

s
Animal Ken

00000
Crafts

00000
Drive

11000
Etiquette

11100
Firearms

10000
Larceny

00000
Melee

00000
Performance

00000
Stealth
Hiding
11110
Survival

00000

00000
Knowledge
t
Academics
History
11000
Computers

00000

Finance

00000
Investigation

00000
Law

10000
Medicine

00000
Occult

00000
Politics

11000
Science

00000
Technology

00000

00000

Advantages

Advantages

Disciplines

Presence
10000

Celerity
10000

Obfuscate

10000

00000

00000

00000
Backgrounds

Resources
11000

Allies
10000

Contacts
10000

Alternate Identity
11000

00000

00000
Virtues
Conscience

11110
Self-Control

11100
Courage

11100

Humanity
11111 11000

Path

Bearing

Willpower
11100 00000
00000 00000
Blood Pool
11111 11111
00000 00000
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Language (English, Haitian-Creole)
Mental

Natural Leader
Social
1
Clan Friendship (Brujah)
Social
4
Arcane
Social
2

Flaw
Type

Bonus
Clan Enmity (Setites)
Social
4
Sleeping with the Enemy
Social
3

Rituals & Paths

Rituals & Paths

Ritual
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

Experience & Derangements

Experience

Total
 15
Spent
 15
Notes
 Freebie Points - 15;
Spent on;
3 Points of Leadership (-6)
1 Point of Dexterity (-5)
1 Point of Streetwise (-2)
1 Point of Stealth (-2)

XP - 15;
Spent on;
1 Point of Intelligence (-12)

New Specialty for Leadership (-3)

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies
Célestine has some friends in the paper, people who recognize her as an activist and keep her in the loop about certain events.
Contacts
Célestine also has friends in the lower spheres of Baltimore's politics world who can help her smooth things over or get some needed documentation
Fame

Herd

Influence

Mentor

Resources
Célestine is lower middle-class, working on and off as a waitress. She has a small, cozy apartment and a beat-up Chevy, and a decent allowance that lets her splurge every couple months.
Retainers

Status

Other
Alternate Identity - Jeanie Ellis; A waitress and recent college graduate. She uses this identity when dealing with her mortal allies and contacts, as well as when she works her night job.

Clan Enmity - The Setites; Whilst wandering the nation, Célestine may have slipped up... a little bit.

She involved herself with a Brujah Anarch Gang, who were in a stand-off with a Setite expeditionary force. The two groups were facing off over a buried artifact that would have spelled trouble for the Anarchs, and pretty much everybody else, so Célestine threw her lot in with them. At the end of the minor conflict, several Setites and Brujah were dead, the artifact was destroyed, and Célestine found herself written in bright red ink on the Setite's shit list for her actions.

Clan Friendship - Brujah; Similar to how she earned The Setite's ire for her actions in St. Louis, Célestine earned the Brujah's respect. She could have wandered off, not involved herself, but the actions of the Setite faction would have hurt a lot of people, and Célestine could not, would not stand for that. She fought shoulder to shoulder with people far older and more powerful than herself. She took big hits and nearly met Final Death for people she barely knew, and for that she earned the Brujah gang's respect, and from them word spread of her actions and the strength of her character, to the point that the Clan consider her in high standing.

Sleeping with the Enemy;As an Anarch, the Camarilla aren't really Célestine's enemies. More like a shitheel neighbor. And one of said shitheel neighbors is really hot. Since coming to Baltimore, Célestine has fallen in (to bed) with a Camarilla woman named Lillian. It could be a real mess if a powerful woman like Lillian was discovered to be fond of a Caitiff Anarch, so they keep it low-key.

Rights & Possessions

Rights & Possessions

Gear (Carried)
A Purse with a wallet, cellphone and other knick-knacks.
Sig Sauer P320
At least one book
Feeding Grounds

Havens
A small apartment in Baltimore. It's... okay. Cozy?
Equipment (Owned)
A small apartment
An allowance of $1,200 a month
Vehicles
A beat-up 1994 Chevy Blazer that's seen better days.
Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
28
Apparent Age
21
D.O.B.
11 / 11 / 1993
R.I.P.
1 / 22 / 2014
Hair

Dark Brown
Eyes
Brown
Race
African-American
Nationality
Hatian-American
Height
5'
Build
Slim, not out of shape but not in shape either
Gender
Female (MtF)
Face Claim

Célestine is a dark-skinned, curly-haired woman of average height and average build. She's pretty, but something about her causes others' eyes to pass right over her. She almost always has a slight smile curling her lips, an eager energy surrounding her. She wears her hair natural, and doesn't really style it except for two braids in the front and some gold rings she was given for her 18th birthday, which she has never parted with.

She usually wears average street clothes. Branded T-shirts, skinny jeans, tennis shoes. She looks like your average civilian, which she uses to her advantage.

History

History

Célestine Guerin was born in New Orleans, Louisiana on November 11th, 1993, Célestine was the child of a politician and a steel worker. Her mothers raised her well, raised her to look at the bigger picture and work towards the goals she desired. Célestine had a heavy interest in political activism from an early age, as well as history, and dedicated herself to both. She acquired a degree in history and political science from Louisiana State University, and was working towards a promising career in politics in her home state.

Then she died.

Célestine was out with friends when an old acquaintance approached her. They got to talking. Talking turned to flirting, flirting turned to the two of them slinking off to a motel. Célestine was never seen

again.

The story was she was murdered. That wasn't too far from the truth... but the fact of the matter is, she was Embraced. Her sire disappeared, she never learned her Clan, nor about the new world she inhabited. She lacked any telltale traits of her Clan, either, and was soon labeled *Caitiff.* She wandered from place to place for months, learning all she could. Eventually, she arrived in Baltimore, and began her plan.

She would make Caitiffs known. Make them respected. She wouldn't do it like Pander; she'd earn trust. Friendship. Even though it was an uphill battle, she found her cause, and only Final Death would stop her from seeing it through.

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