

# Bullseye

## Overview

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Retainer for Marshall Haimon. Bullseye is his scout, thug, and assassin all in one. Stealthy, efficient, with little moral code. He has always been this way since the Yugoslavia conflict where he served as a sniper. Good with animals and navigating the streets. He is the perfect long range combatant.

## Basics

### Basics

Name

Bullseye

Player

Dude4540

Chronicle

Baltimore After Dark

Nature

Survivor

Demeanor

Soldier

Concept  
Assassin/Thug  
Clan  
Brujah  
Generation

Dormitor  
Marshall Haimon

# Attributes

## Attributes

Physical  
p  
Strength  
Specialization  
11000  
Dexterity  
Precise  
11110  
Stamina

11000  
Social  
s  
Charisma  
Specialization  
10000  
Manipulation  
Misdirection  
11110  
Appearance

10000  
Mental  
t  
Perception  
Tactical  
11110

Intelligence

11000

Wits

Ambush

11110

# Abilities

Abilities

Talents

p

Alertness

Specialization

11100

Athletics

11000

Awareness

10000

Brawl

00000

Empathy

00000

Expression

00000

Intimidation

00000

Leadership

00000

Streetwise

11100

Subterfuge

00000

00000

Skills

s

Animal Ken

Specialization

11000

Crafts

00000

Drive

00000

Etiquette

00000

Firearms

11100

Larceny

11000

Melee

10000

Performance

00000

Stealth

11100

Survival

11100

00000

Knowledge

t

Academics

Specialization

00000

Computers

10000

Finance

00000

Investigation

11100

Law

00000

Medicine

00000

Occult

00000

Politics

00000

Science

00000

Technology

00000

00000

# Advantages

Advantages

Disciplines

Potence  
10000

Presence  
00000

Celerity  
11100

00000

00000

00000  
Backgrounds

Dormitor  
10000

Contacts  
11110

00000

00000

00000

00000  
Virtues  
Conscience

10000  
Self-Control

11111  
Courage

11110

Humanity

11111 10000

Path

Humanity

Bearing

6

Willpower

11111 00000

00000 00000

Blood Pool

11000 00000

00000 00000

Blood/Turn

1

## Merits & Flaws

Merits & Flaws

Merit

Type

Cost

Flaw  
Type  
Bonus

# Rituals & Paths

Rituals & Paths

Ritual  
Level

Path

00000

00000

00000

00000

00000

00000

00000

00000

# Experience & Derangements

Experience

Total

21

Spent

21

Notes

Attributes(2)-10, abilities(2)-4 skills(3)-6, Willpower-1

Derangements

# Expanded Backgrounds

## Expanded Backgrounds

Allies

Contacts

Illegal Weapons merchant(2), Mobster, gang member

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

# Rights & Possessions

## Rights & Possessions

Gear (Carried)

Flak vest, Sniper rifle with scope, pistol, knife

Feeding Grounds

Havens

Equipment (Owned)

Vehicles

Other

## Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To

Rating

Marshall Haimon

3

Bound To

Rating

## Description

Description

Age  
52  
Apparent Age  
25  
D.O.B.  
June 8, 1970  
R.I.P.  
August, 1995  
Hair  
Brown  
Eyes  
Blue  
Race  
White  
Nationality  
Serbian  
Height  
5'11"  
Build  
Slender  
Gender  
Male  
Face Claim

# History

History

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