

Azazel Morgenstern

Overview

Overview



"The thirst for knowledge and power overcomes my thirst for blood."

Basics

Basics

Name

Azazel Drake Morgenstern

Player

Vader_Punk

Chronicle

Baltimore After Dark

Nature

Loner

Demeanor

Enigma

Concept

Supernaturally obsessed turned supernatural

Clan

Tremere

Generation

11th

Sire

Unknown

Attributes

Attributes

Physical
Strength
Specialization
11000
Dexterity

11100
Stamina

11100
Social
T
Charisma
Specialization
11000
Manipulation

10000
Appearance

11100
Mental
p
Perception
Specialization
11100
Intelligence
Book Knowledge
11110
Wits

11100

Abilities

Abilities

Talents
s
Alertness

11000
Athletics

10000
Awareness

10000
Brawl

11000
Empathy

00000
Expression

00000
Intimidation

11000
Leadership

00000
Streetwise

10000
Subterfuge

00000

00000
Skills
T
Animal Ken

00000
Crafts

00000

Drive

10000

Etiquette

00000

Firearms

11000

Larceny

00000

Melee

10000

Performance

00000

Stealth

11000

Survival

10000

00000

Knowledge

P

Academics

11000

Computers

10000

Finance

00000

Investigation

11100

Law

11000
Medicine

00000
Occult
Witches
11110
Politics

10000
Science

00000
Technology

11000

00000

Advantages

Advantages

Disciplines
Thaumaturgy

11110
Dominate

10000

00000

00000

00000

00000
Backgrounds
Resources

11111
Generation

11000
Mentor

10000
Contacts

11000

00000

00000
Virtues
Conscience

11100
Self-Control

11100
Courage

11110

Humanity
11111 10000
Path

Bearing

Willpower
11110 00000

00000 00000
Blood Pool
11111 11111
11000 00000
Blood/Turn
1

Merits & Flaws

Merits & Flaws

Merit
Type
Cost
Coldly Logical
Mental
1pt
Common Sense
Mental
1pt
Language (Latin)
Mental
1pt

Flaw
Type
Bonus

Rituals & Paths

Rituals & Paths

Ritual

Level

Wake With Evenings Freshness

1

Path

Movement of The Mind

11110

Lure of Flames

10000

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Experience & Derangements

Experience

Total

48

Spent

32

Notes

15 Freebie points: - 3 Merits, -2 point in survival, -2 point in stealth, -2 point in investigation, -2 point in occult, -3 points in resources BG, -1 in contacts BG,

Derangements

Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Sienna Roschell: CIA intelligence operative that Azazel keeps in his contact at all times to use when he requires information, he otherwise cannot obtain himself.

Alexio Rikarskov: A captain in the Bratva and underworld information broker that gives information on the going one of the criminal underworlds in whatever city Az finds himself in. For a nice few of course.

Fame

Herd

Influence

Mentor

Angelique Cloutier: <https://redhandchronicles.com/books/characters-bad/page/angelique-cloutier>

Resources

Azazel is the sole heir and beneficiary of Silas Morgenstern who is the owner of one of the richest oil companies in the world. This allows him to live as he wishes and never need for anything when it comes to money.

Retainers

Status

Other

Rights & Possessions

Rights & Possessions

Gear (Carried)

Glock 19 (handgun), tactical knife, cellphone, badge and ID, a black onyx ring

Feeding Grounds

Havens

Equipment (Owned)

CIA certified laptop, he owns many journals, a private phone to contact intelligence operatives.

Vehicles
Black 2020 Shelby Super Snake
Other

Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To
Rating

Bound To
Rating

Description

Description

Age
26(2 years turned)
Apparent Age
Mid 20's

D.O.B.

December 21, 1997

R.I.P.

December 20, 2022

Hair

Black

Eyes

Hazel

Race

White

Nationality

English, (United States Citizenship)

Height

6ft 5in

Build

Tall and well-muscled, he's lean but compact.

Gender

Male

Face Claim

Ben Barnes



History

History

- Early Life

Born and raised in London, England. Azazel was the curious and adventurous son of an oil tycoon. From a young age he was always a very curious and inquisitive child with a thirst for knowledge and a craving for understanding how the world works. A fan of fantasy and literature, his mind was cultivated from a young age to question what everyone thinks is the norm and wonder if there was more to the world. This led him to have a fascination in magic and the occult. With his father's wealth and all of the assets available to him, Azazel bought every book he could find on magic in the real world and gained passion for absorbing all types of literature on the occult.

- College Life and C.I.A. Academy

This passion would turn nearly possessive throughout his younger years and well into his teenage years. It was due to this obsession that Azazel would decide to travel to America after graduating from Oxford University. There he signed up for the CIA training program and graduated top of his class. He would climb the ranks and become more obsessed with the occult. Taking on cases that would possibly lead him to the thing that he wanted the most. Real magic. Proof of the supernatural was all around them. But Azazel wanted and craved for the knowledge that was thought fantasy.

- Later Years

After many years of searching to no avail, Azazel lost the hope that he would ever uncover the supernatural and occult. So many fake "mages" and "witches" in the world crushed every ounce of passion that he had. He would spend his years as an agent using his intellect and investigative skills solving crimes that others were unable to and taking down members of the criminal underworld. That was until the day he tried to bring in the wrong man. One afternoon he received a file on his desk with a case that would have excited him back when he had first started in the Agency. A ritualistic serial killer was on the loose in the southern Philadelphia area. This would be the last case he took before his final breath was taken.

After weeks of many sleepless nights and constant back and forth with different information brokers and long hours of investigation, Azazel finally found a lead. There was said to be an Agent Cross that was a specialist in the occult and would be able to help him figure out what type of blood rituals the psychopath was doing and possibly how to track him down. But it would turn out that he wasn't the one hunting, but rather the one being hunted. So, when he finally lay his head down to sleep, it proved to be the last time he would ever sleep at night.

- Current Day

All that happened two years ago. It had been two years since Azazel went through the Embrace and was turned into a monster of the night. His lifelong ambition and dream had become true in the darkest of ways. His family hadn't seen him in years. His father had passed and left his brother in charge of the company even though he wanted Az to be the one to take over. The first few months had been the worst. Especially when having woken up dumped in the middle of Baltimore with nothing but a note stating for him to find his kindred. He eventually did, and for two years he's kept his head down and followed the rules that were set upon him. But maybe now it was time to embrace who and what he truly was. Maybe now he would seek to find the power he had craved before. After all, magic was real, vampires were real. Who was to say there weren't more supernatural and other worldly things out there? It was time to get back out there and find the things he craved for more than blood. Knowledge and power.

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