

# Archbishop Warin

## Overview

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The Archbishop of DC is a Nosferatu antitribu with a reputation for calm, measured leadership. He stands back, lets the packs decide their own methods, and only steps in when needed or requested. He is rarely seen outside the grounds of the Sabbat monastery, where he maintains a herd of fledgling vampires to feed from.

He is present for most of the Ritae performed at the monastery, though he may not always be seen. Though he is measured, his justice is swift and violent when it needs to be, usually involving the desiccation of the vampire's body and then burning them while the rest of those present use the burning body for the Fire Dance ritae.

## Basics

### Basics

#### Name

Warin Caul

Player  
Storyteller  
Chronicle  
Baltimore After Dark  
Nature  
Autocrat  
Demeanor  
Architect  
Concept  
Elder Archbishop  
Clan  
Nosferatu Antitribu  
Generation  
8th  
Sire  
Unknown

# Attributes

Attributes

Physical  
t  
Strength

11100  
Dexterity

11100  
Stamina  
Tough as Nails

11110  
Social  
s  
Charisma

Forceful  
11110  
Manipulation  
Misdirection

11111

Appearance

00000

Mental

p

Perception

Discerning

11111

Intelligence

11100

Wits

Changes in Strategy

11110

# Abilities

Abilities

Talents

p

Alertness

11100

Athletics

00000

Awareness

11100

Brawl

11000

Empathy

11000

Expression

Oration

11110

Intimidation

Veiled Threats

11110

Leadership

11100

Streetwise

00000

Subterfuge

Diplomacy

11110

00000

Skills

s

Animal Ken

00000

Crafts

11000

Drive

00000

Etiquette

11100

Firearms

00000

Larceny

00000

Melee

Swords

11110

Performance

00000

Stealth

11100  
Survival

00000

00000  
Knowledge  
t  
Academics

00000  
Computers

00000  
Finance

00000  
Investigation

00000  
Law

00000  
Medicine

00000  
Occult  
Rituals

11111  
Politics

11100  
Science

00000  
Technology

00000

00000

# Advantages

Advantages

Disciplines

Animalism

10000

Obfuscate

11111

Potence

10000

Celerity

11000

Dominate

11000

Auspex

11000

Backgrounds

Rituals

11111

Domain

11110

Generation

11111

Herd

11100

Retainers

11000

Status

11111

Virtues  
Conviction

11110  
Instinct

11000  
Courage

11110

Path  
11111 11110  
Path  
Power and the Inner Voice  
Bearing  
Command  
Willpower  
11111 11110  
11111 11110  
Blood Pool  
11111 11111  
11111 00000  
Blood/Turn  
3

# Merits & Flaws

Merits & Flaws

Merit  
Type  
Cost  
Natural Leader  
Social  
1  
Huge Size  
Physical  
3  
Unbondable

Supernatural

5

Lizard Limbs

Nosferatu

1

Language (Old English, German, Latin, French, Hebrew)

Mental

CC

Flaw

Type

Bonus

Cold Breeze

Supernatural

1

Methuselah's Thirst

Supernatural

7

Glowing Eyes

Physical

3

# Rituals & Paths

Rituals & Paths

Ritual

Level



Path

00000

00000

00000

00000

00000

00000

00000

00000

# Experience & Derangements

Experience

Total

Freebies: 16, XP: 180

Spent

Freebies: 16, XP: 176

Notes

Freebies:

Willpower - 5

Path - 6

Strength - 5

XP:

Abilities

Brawl - 5

Empathy - 5

Expression - 6

Intimidation - 6

Subterfuge - 15

Melee - 6

Occult - 14

Backgrounds

Domain - 6

Generation - 23

Herd - 9

Retainer - 5

Disciplines

Potence - 10

Celerity - 17

Dominate - 17

Obfuscate - 20

Auspex - 17

Derangements

## Expanded Backgrounds

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

## Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Equipment (Owned)

Vehicles

Other

## Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To  
Rating

Bound To  
Rating

## Description

Description

Age

530

Apparent Age

40s - hard to tell because he's Nosferatu

D.O.B.

April 1458

R.I.P.

1494

Hair

Bald

Eyes

Red

Race

Caucasian

Nationality

English

Height

7 feet tall

Build

Slender

Gender

Male

Face Claim

AI - Nosferatu

The Archbishop is a looming figure at 7 feet tall, often inspiring fear just by appearance alone. True to the Nosferatu, is ugly, with a bald head, pointed ears, and grotesque facial features.

# History

History

The Archbishop of DC is one of the eldest Sabbat in the United States, having been Embraced not long after the Sabbat was first formed. Despite this, his history is somewhat a mystery to most, even members of the Sect lower than his status. Here are the basics:

- He originated in England just after the formation of the Sabbat in 1493. Whether he was embraced into the Sect, or later changed, is unknown. After Embrace, he existed in a few different places throughout Europe and survived the war with the Black Spiral Dancers.
- In 1720, he joined the exodus of Sabbat to the New World, where he was involved in several struggles between Sabbat and Camarilla.
- In 1808, he was part of the Sabbat that successfully took over Washington DC. He then entered a period of Torpor.
- In 1814, the Camarilla reclaimed DC and the Sabbat were routed. The monastery came under their control, which they set as Elysium. but they did not know that he was concealed in one of the crypts.
- In 1898, Warin's latest childe returned with a large pack and awoke the torpored vampire. They murdered all the Camarilla in Elysium and retook the city, along with Baltimore and other nearby cities.

- In 1972, Warin is officially ordained as the Archbishop of Washington DC and has held the post ever since.

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