

# Andrew Milliner

## Overview

Overview



# Basics

Basics

Name

Andrew Milliner

Player

Mitzu

Chronicle

Baltimore After Dark

Nature

Monster

Demeanor

Bravo

Concept

American Mobster

Clan

Giovanni

Generation

10th

Sire

Gilleasbuig 'Gill' Dunsirn

# Attributes

Attributes

Physical  
S  
Strength

11100  
Dexterity

11000  
Stamina

11100  
Social  
T  
Charisma

11000  
Manipulation

11100  
Appearance

10000  
Mental  
P  
Perception

11100  
Intelligence

11100  
Wits  
Ambushes  
11110

Abilities

Abilities

Talents  
p  
Alertness

10000  
Athletics

11000  
Awareness

10000  
Brawl

11000  
Empathy

10000  
Expression

00000  
Intimidation  
Veiled Threats

11110  
Leadership  
Compelling  
11110  
Streetwise

10000  
Subterfuge

00000

00000  
Skills  
T  
Animal Ken

00000  
Crafts

11000

Drive

00000

Etiquette

11000

Firearms

11000

Larceny

00000

Melee

00000

Performance

11000

Stealth

00000

Survival

00000

00000

Knowledge

S

Academics

00000

Computers

00000

Finance

11100

Investigation

00000

Law

11100  
Medicine

00000  
Occult

10000  
Politics

11100  
Science

00000  
Technology

00000

00000

# Advantages

Advantages

Disciplines  
Potence

11000  
Dominate

10000  
Necromancy

00000

00000

00000

00000  
Backgrounds  
Retainers

10000  
Haven

11110  
Resources

11111  
Domain

11100  
Generation

11100  
Allies

11000  
Virtues  
Conscience/Conviction

11000  
Self-Control/Instinct

11111  
Courage

11100

Humanity/Path  
11111 11000  
Path  
TBA  
Bearing

Willpower  
11111 10000

00000 00000  
Blood Pool  
11111 11111  
11100 00000  
Blood/Turn  
1

# Merits & Flaws

## Merits & Flaws

Merit  
Type  
Cost  
Cannibal  
Clan  
1  
Paragon  
Social  
7  
Lucky  
Supernatural  
3

Flaw  
Type  
Bonus  
Bad Sight  
Physical  
1  
Eerie Presence  
Supernatural



2  
Thirst of Innocence  
Mental  
2  
Kiss of Death  
Supernatural  
2

# Rituals & Paths

Rituals & Paths  
  
Ritual  
Level

Path  
  
00000

00000

00000

00000

00000

00000

00000

00000

# Experience & Derangements

Experience

Total

35 + 0 = 35

Spent

35

Notes

**Freebee Points:** 15/15

Backgrounds: 8

*Resources* 3>4 +1

*Generation* 2>3 +1

*Haven* 0>4 +4

*Allies* 0>2 +2

Willpower: 3

*Willpower* 3>6

Merit: 4

*Cannibal* +1

*Lucky* +3

**Flaws:** 7/7

Merit: 7

*Paragon* +7

**Paragon:** -

Background: -

*Resources 5>6*

**Starter:** 32/35

Abilities: 26

*Intimidation 3>4 +8*

*Leadership 3>4 +8*

*Crafts 1>2 +2*

*Occult 0>1 +3*

*Firearms 0>2 +5*

Background: 9

*Domain 0>3 +9*

**Earned:** 0/0

Derangements

## Expanded Backgrounds

Expanded Backgrounds

Allies

Police, Milliner Mobsters

Contacts

-

Fame

-

Herd

-

Influence

-

Mentor

-

Resources

money money money

Retainers

A loyal butler

Status

-

Other

Domain

Haven

## Rights & Possessions

Rights & Possessions

Gear (Carried)

Feeding Grounds

Havens

Equipment (Owned)

Vehicles

Other

## Blood Bonds/Vinculi

Blood Bonds/Vinculi

Bound To

Rating

Bound To  
Rating

# Description

Description

Age  
38 [78]  
Apparent Age  
40's [40]  
D.O.B.  
February 14th, 1946  
R.I.P.  
May 4th, 1984  
Hair  
Blond  
Eyes  
Blue  
Race  
Caucasian  
Nationality  
American  
Height  
6'0"  
Build  
Ectomorph\*  
Gender  
Male  
Face Claim

Unnamed Artists - Camille Meriwether

# History

## History

### Childhood

-

### Teenage Years

-

### University

-

### Arranged Marriage

After finishing his degree was he rushed off to be set up in an arranged marriage with the Rossellini Woman by the name of Galilea Rossellini as a way to strengthen -tba

*First Wife*

*First Child*

*Twin Boys*

### Standing in the Family Mafia

-

### Marrying for 'Love'

Second Wife

Family Fear

Rumors of Affairs

Fertility Clinic

### Meeting The Family

The Gathering

Days before

Embrace

Awakening

### Addressing Another

Third wife

### Standing in Baltimore

Continuation of standing in Baltimore

### Eva's Birth

-

### Missy's Birth

-

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